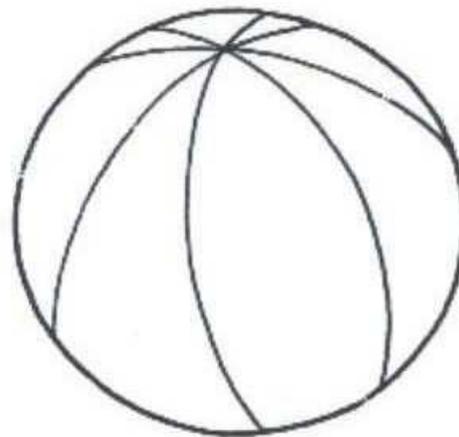
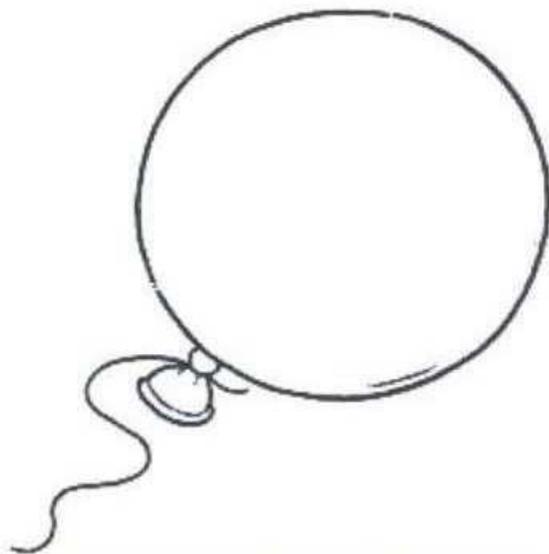
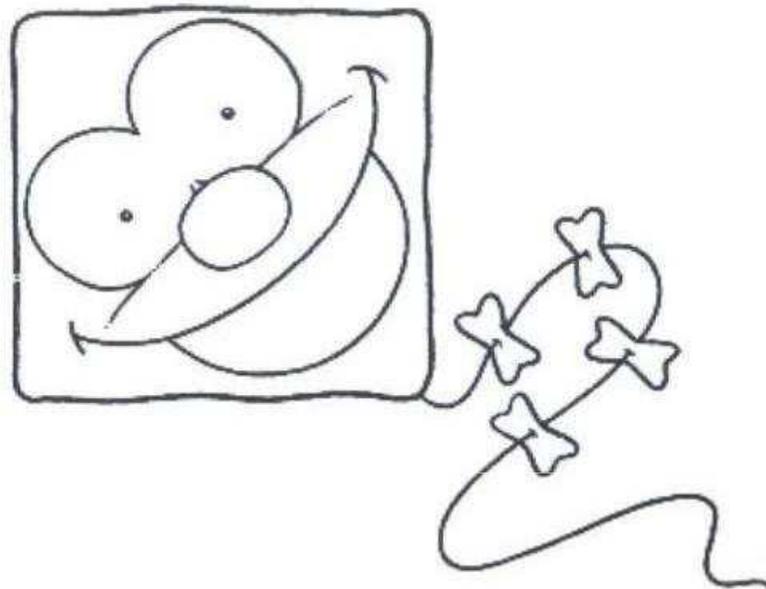
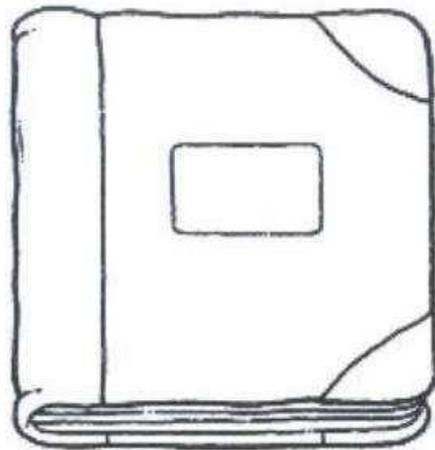




RECONOCIMIENTO DE PROPIEDADES

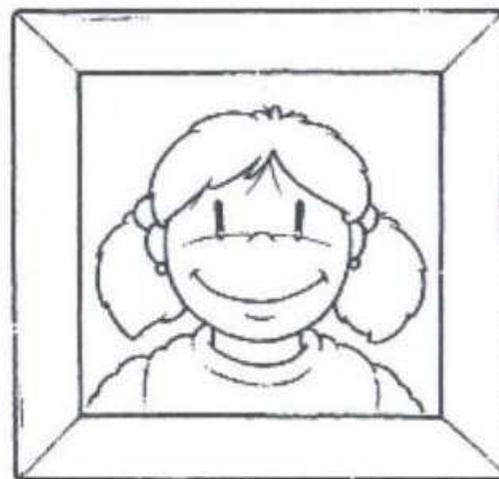
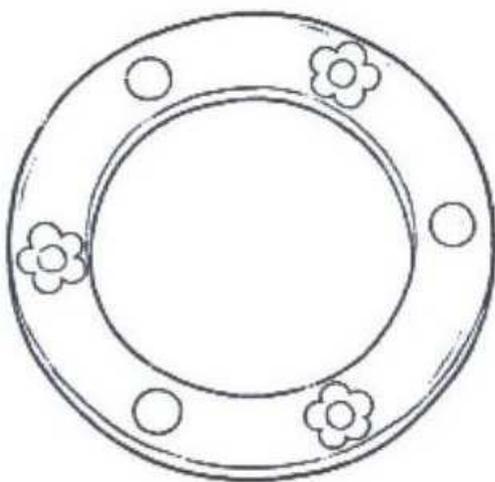
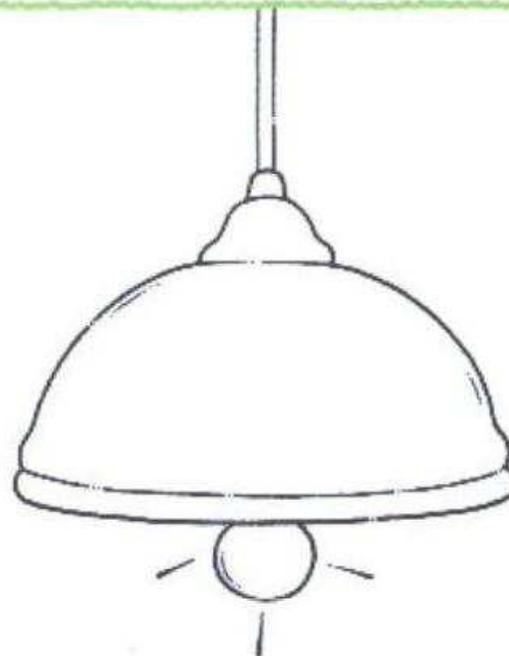
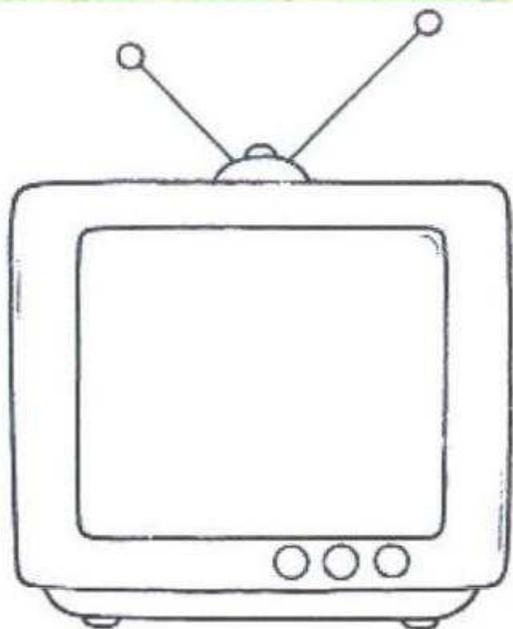
Pinta los objetos **redondos**.





RECONOCIMIENTO DE PROPIEDADES

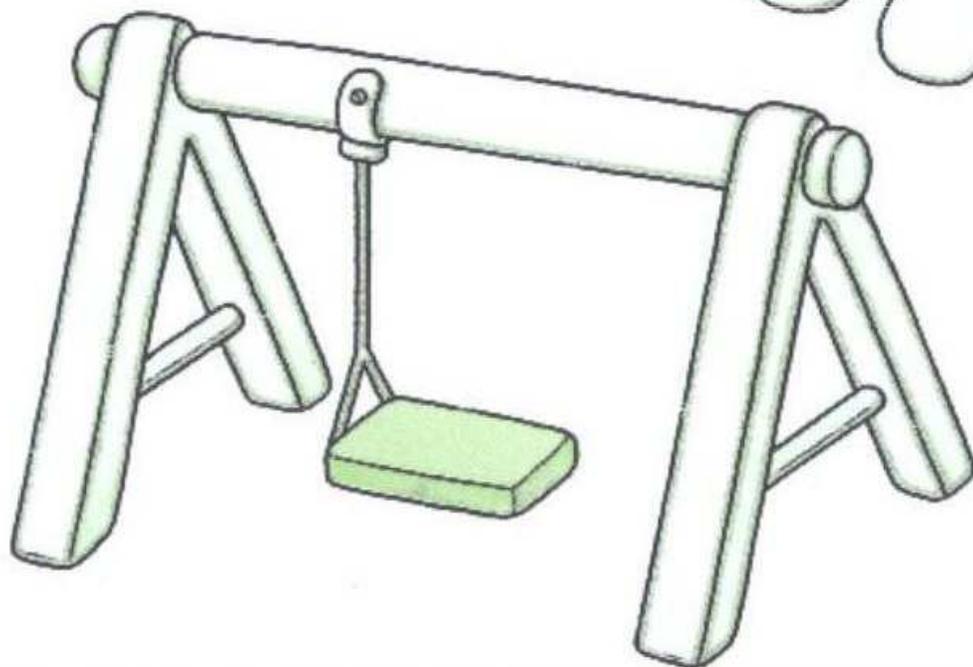
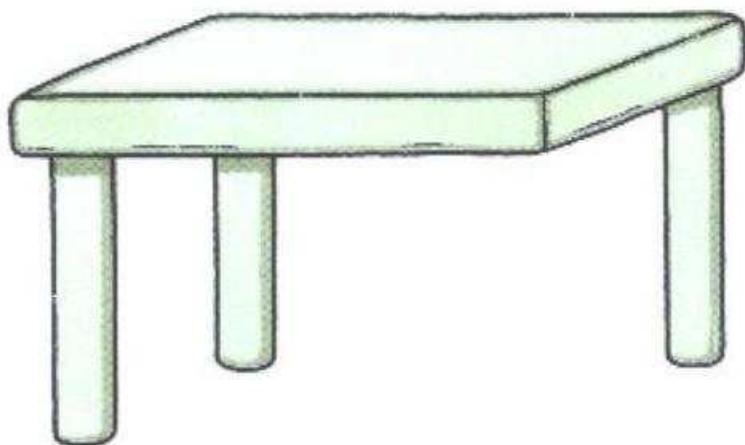
Pinta los objetos **cuadrados**.





DIBUJOS INCOMPLETOS

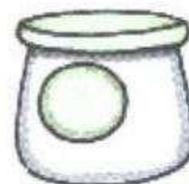
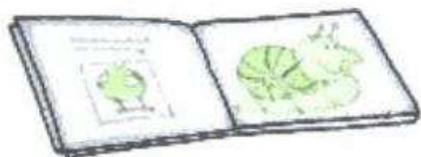
Dibuja lo que le falta a cada uno de estos objetos.





OBJETOS ESCONDIDOS

Encierra los objetos del dibujo que son como los tres modelos.





RECONOCIMIENTO DE PROPIEDADES

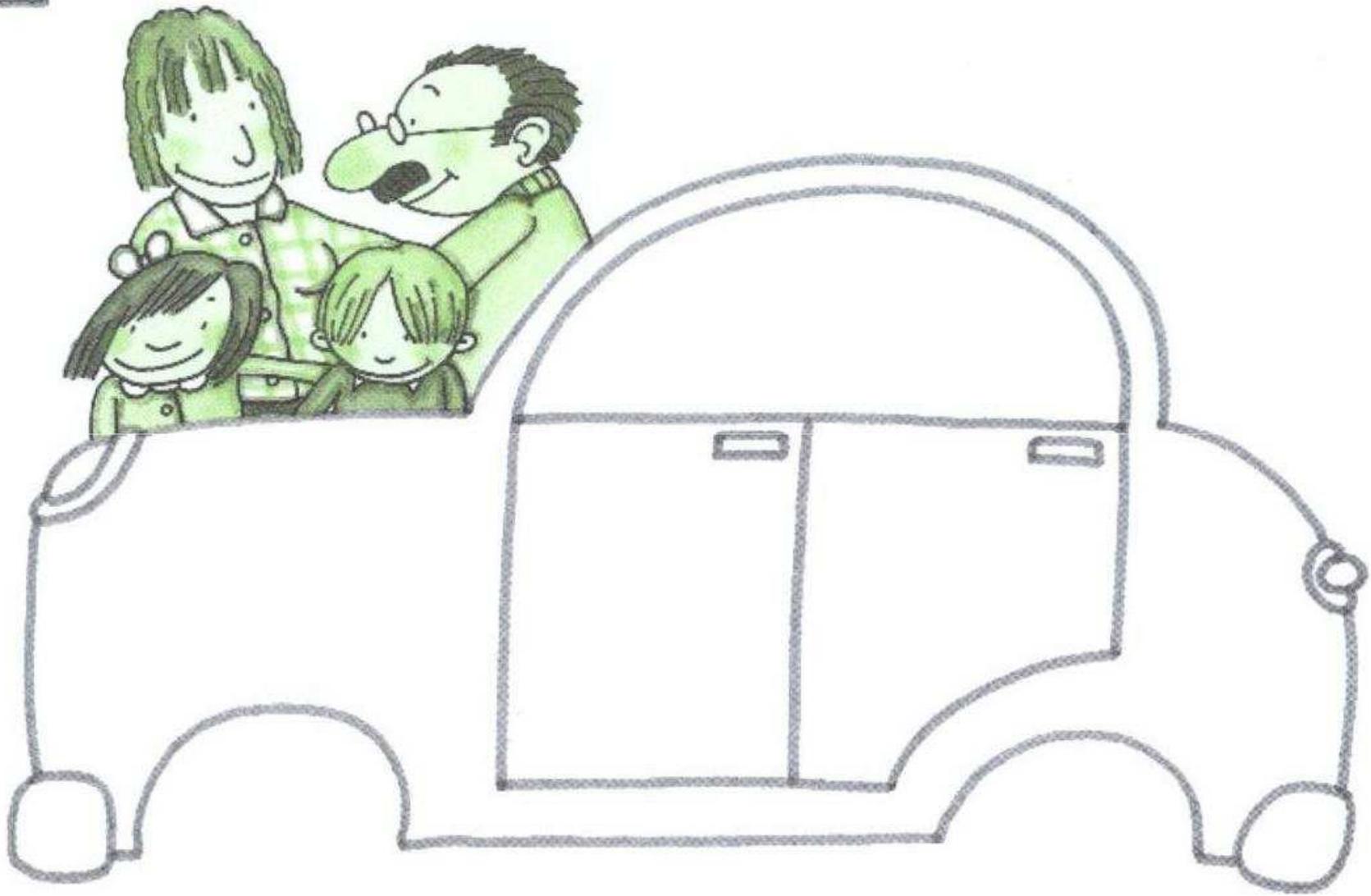
Pinta de color **azul** las pelotas **grandes**. Tacha las pequeñas.





DIBUJOS INCOMPLETOS

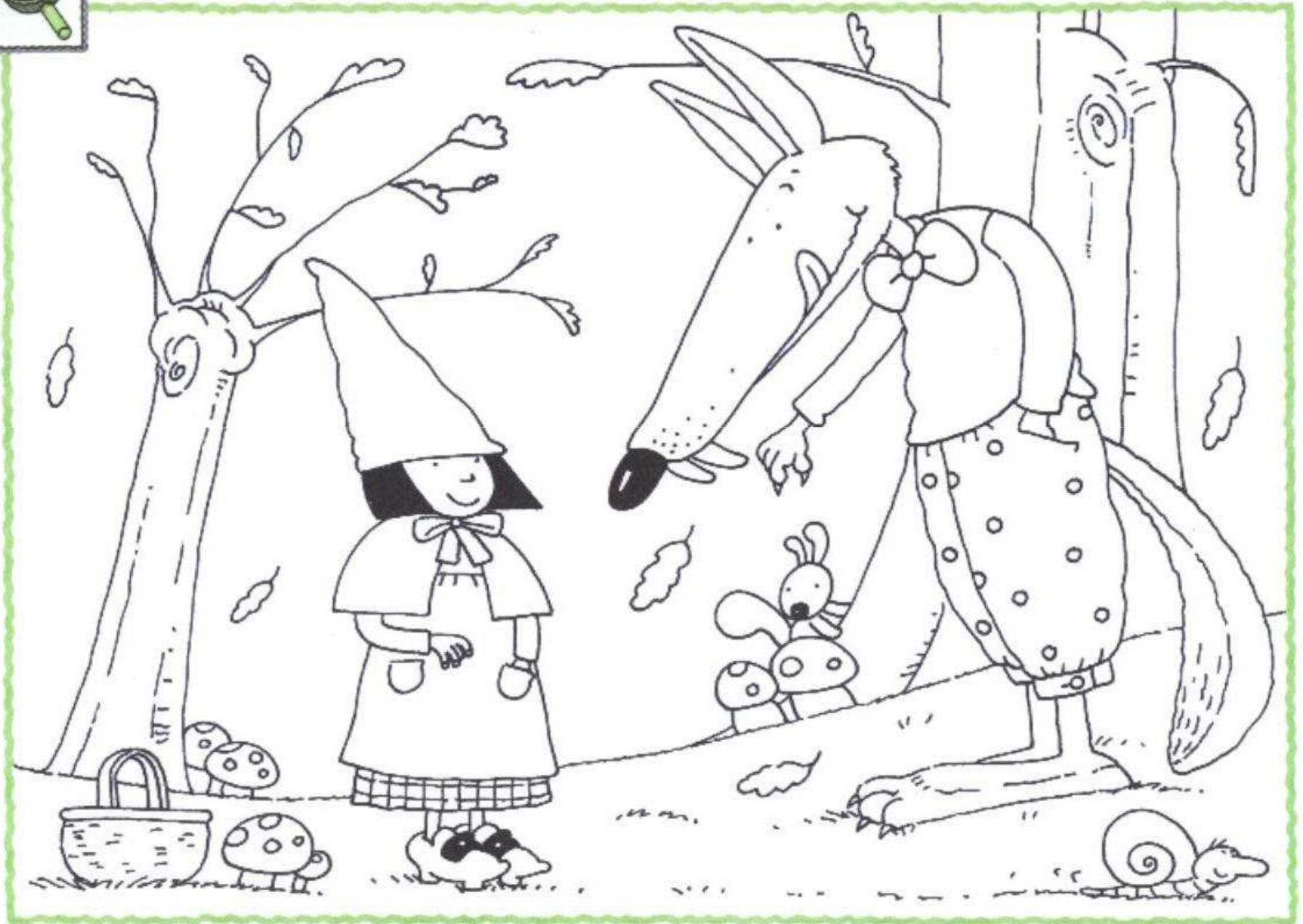
Dibuja lo que le falta al auto. Píntalo.





OBJETOS ESCONDIDOS

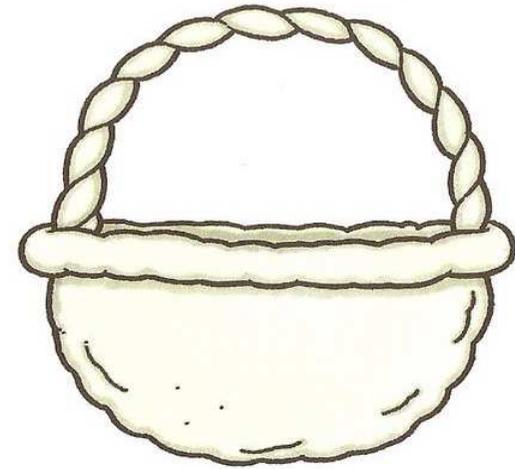
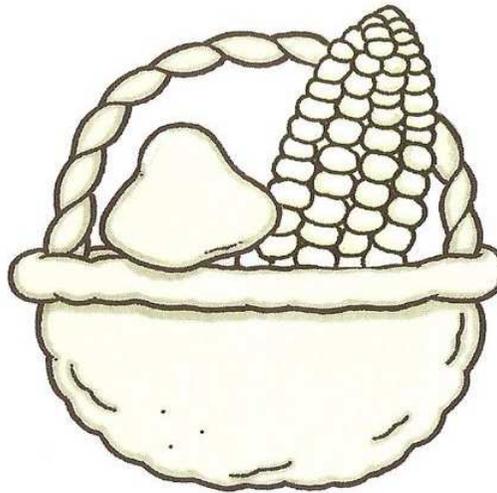
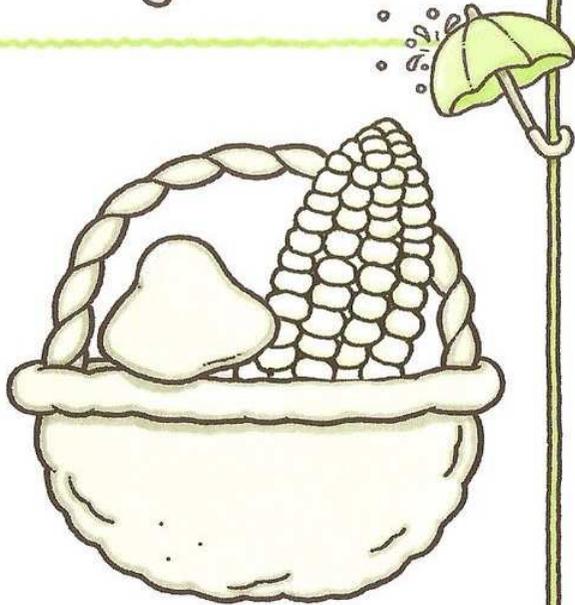
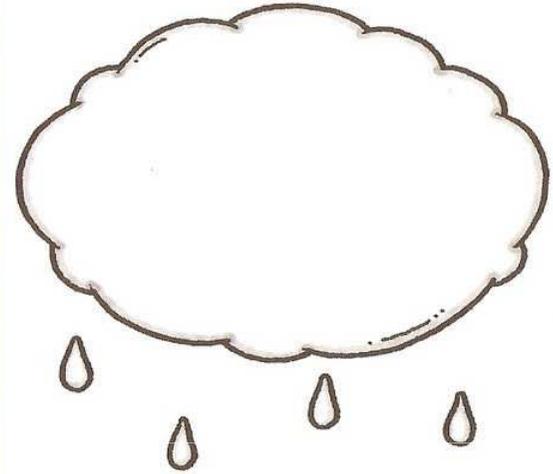
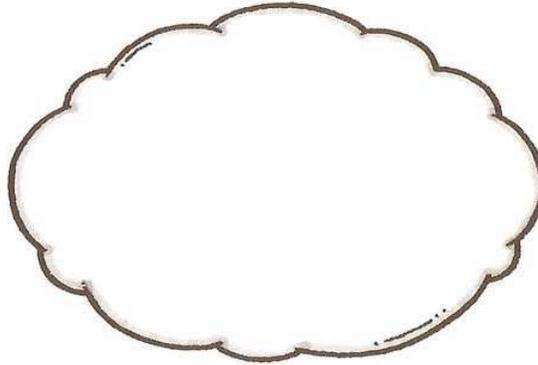
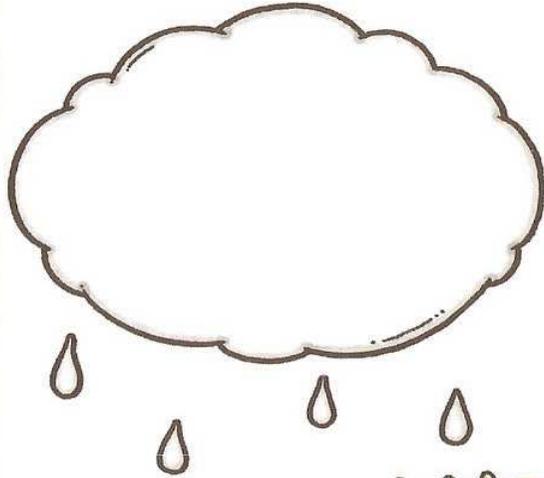
Pinta el dibujo. Encierra lo que perdió Caperucita.





SEMEJANZAS Y DIFERENCIAS

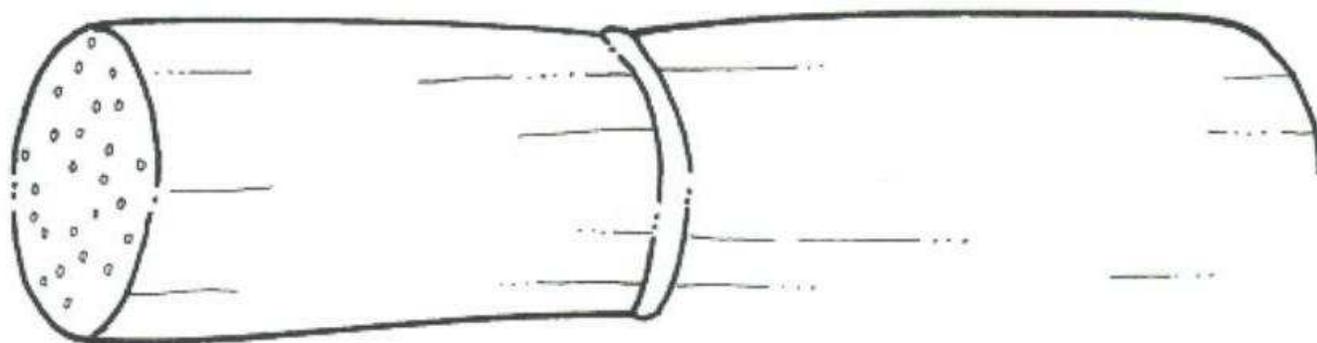
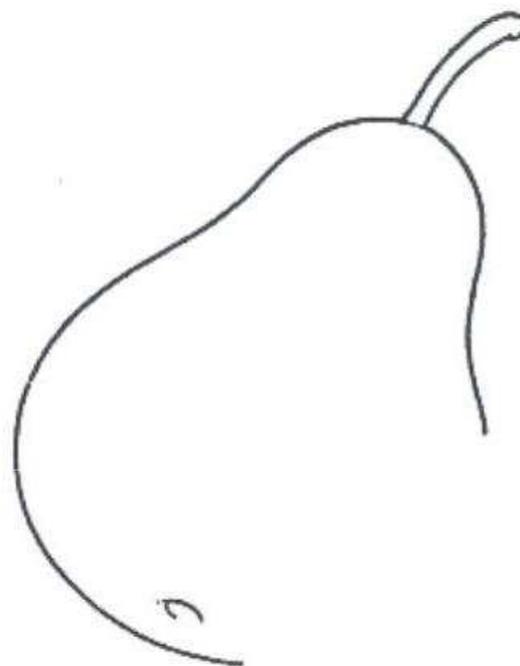
Encierra el dibujo igual al modelo.





DIBUJOS INCOMPLETOS

Completa los dibujos. Píntalos.





SEMEJANZAS Y DIFERENCIAS

Une con flechas las figuras **iguales**. Pinta.

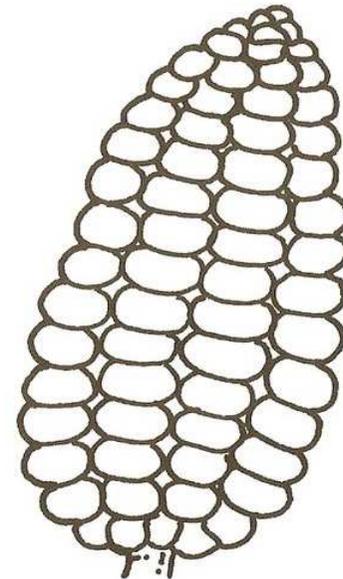
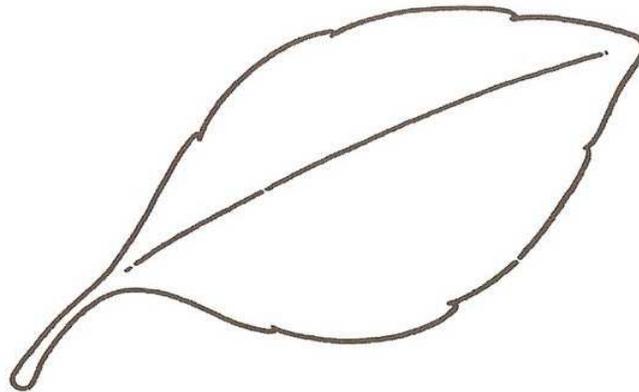
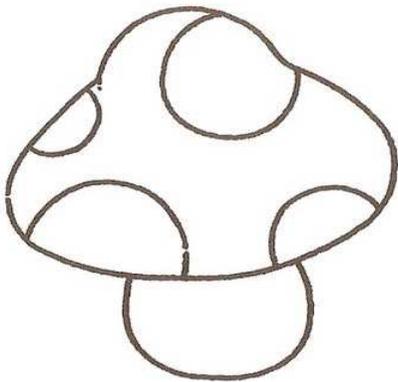
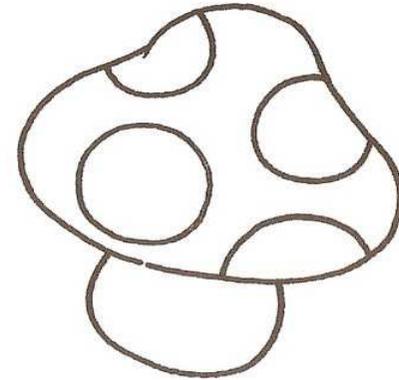
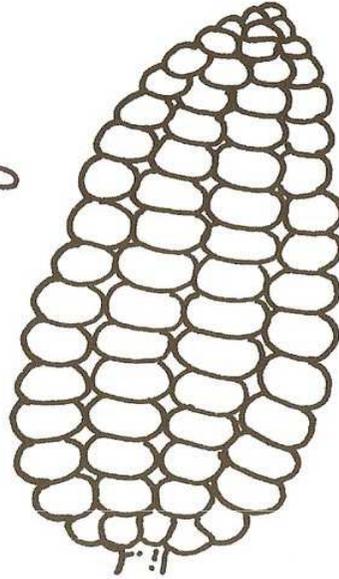
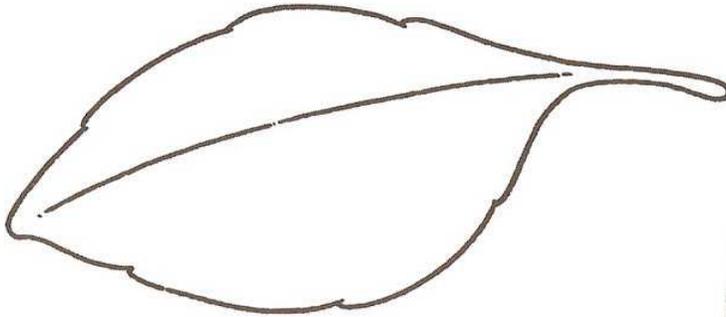
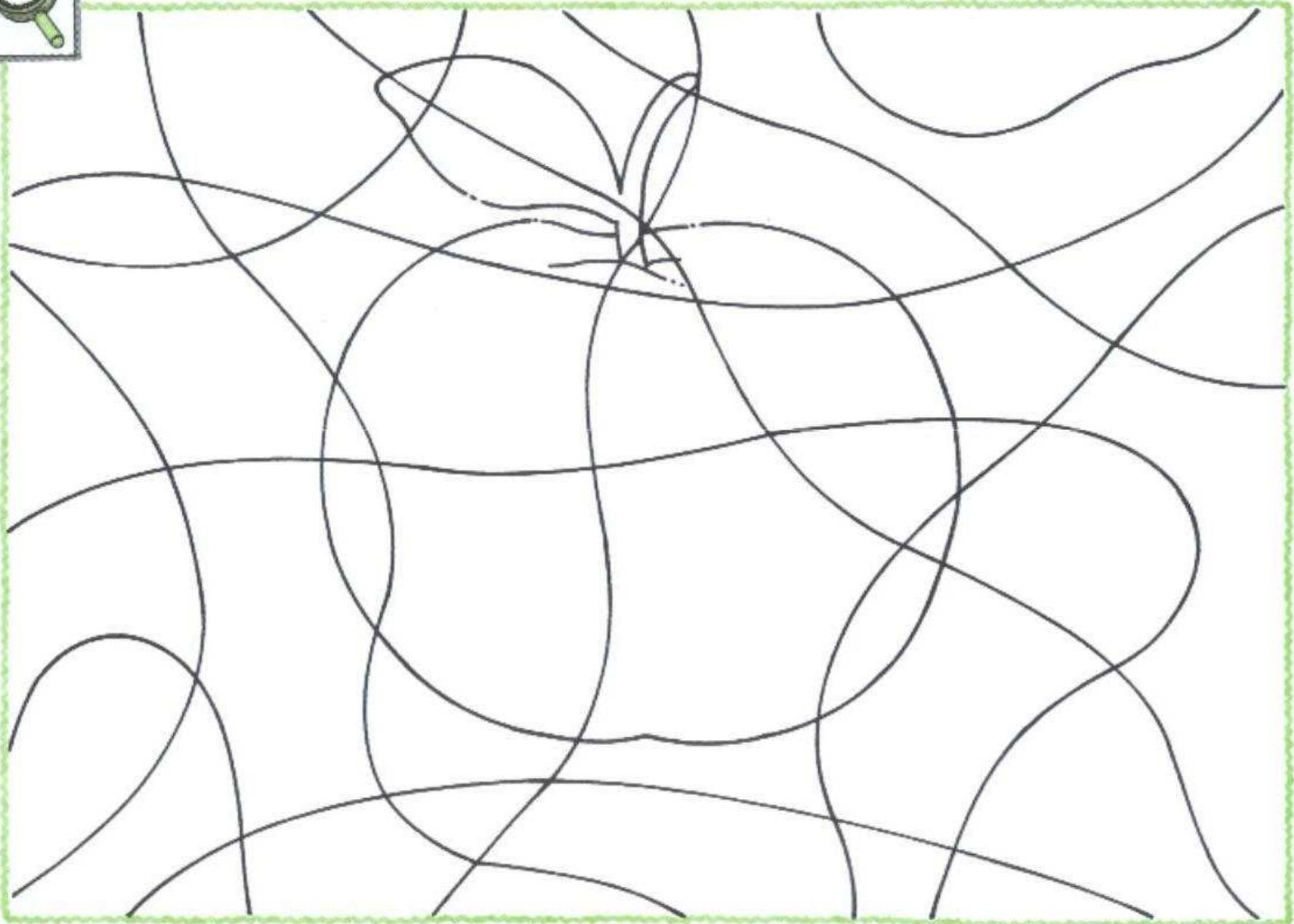
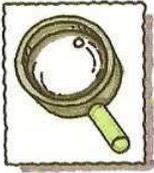




FIGURA - FONDO

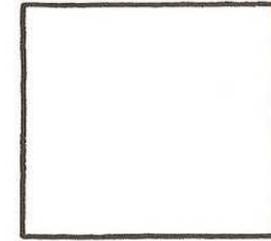
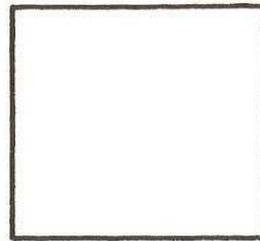
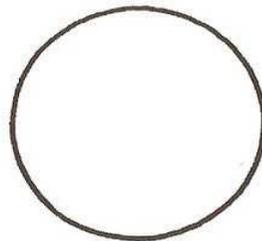
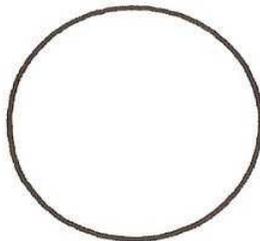
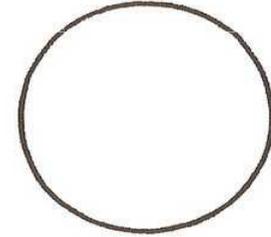
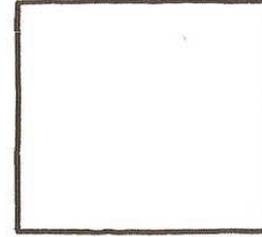
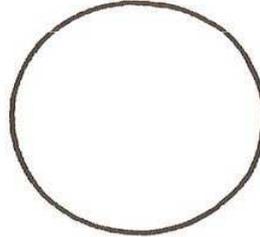
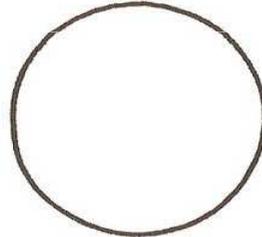
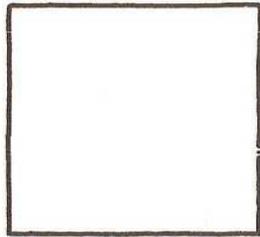
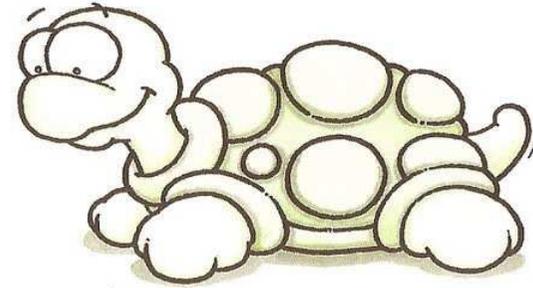
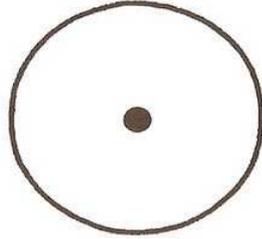
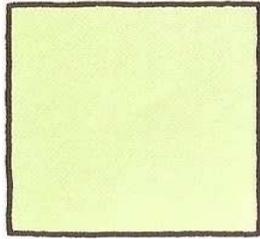
Busca la manzana y píntala.





RECONOCIMIENTO DE PROPIEDADES

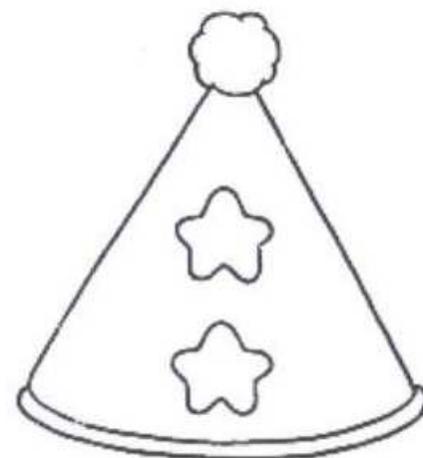
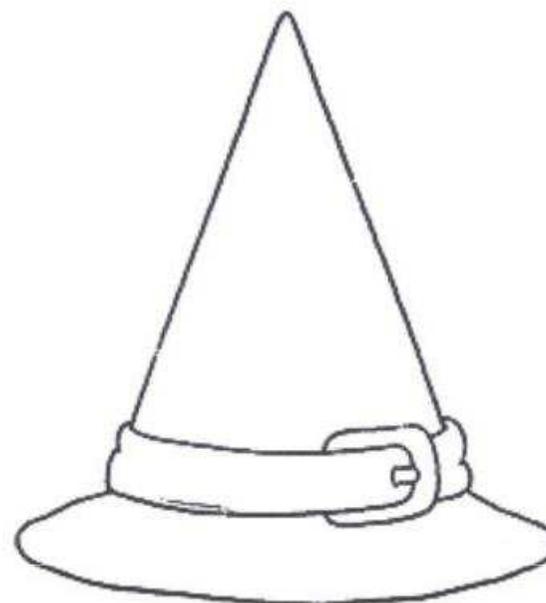
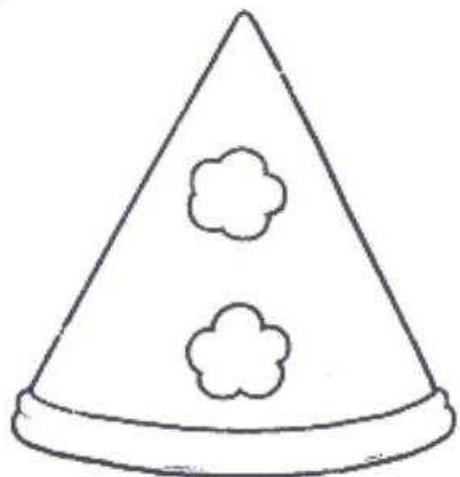
Pinta los **cuadrados** y pon un punto en los **círculos**.





RECONOCIMIENTO DE PROPIEDADES

Pinta los gorros con forma de **triángulo**.



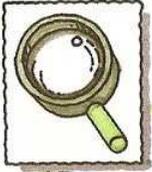
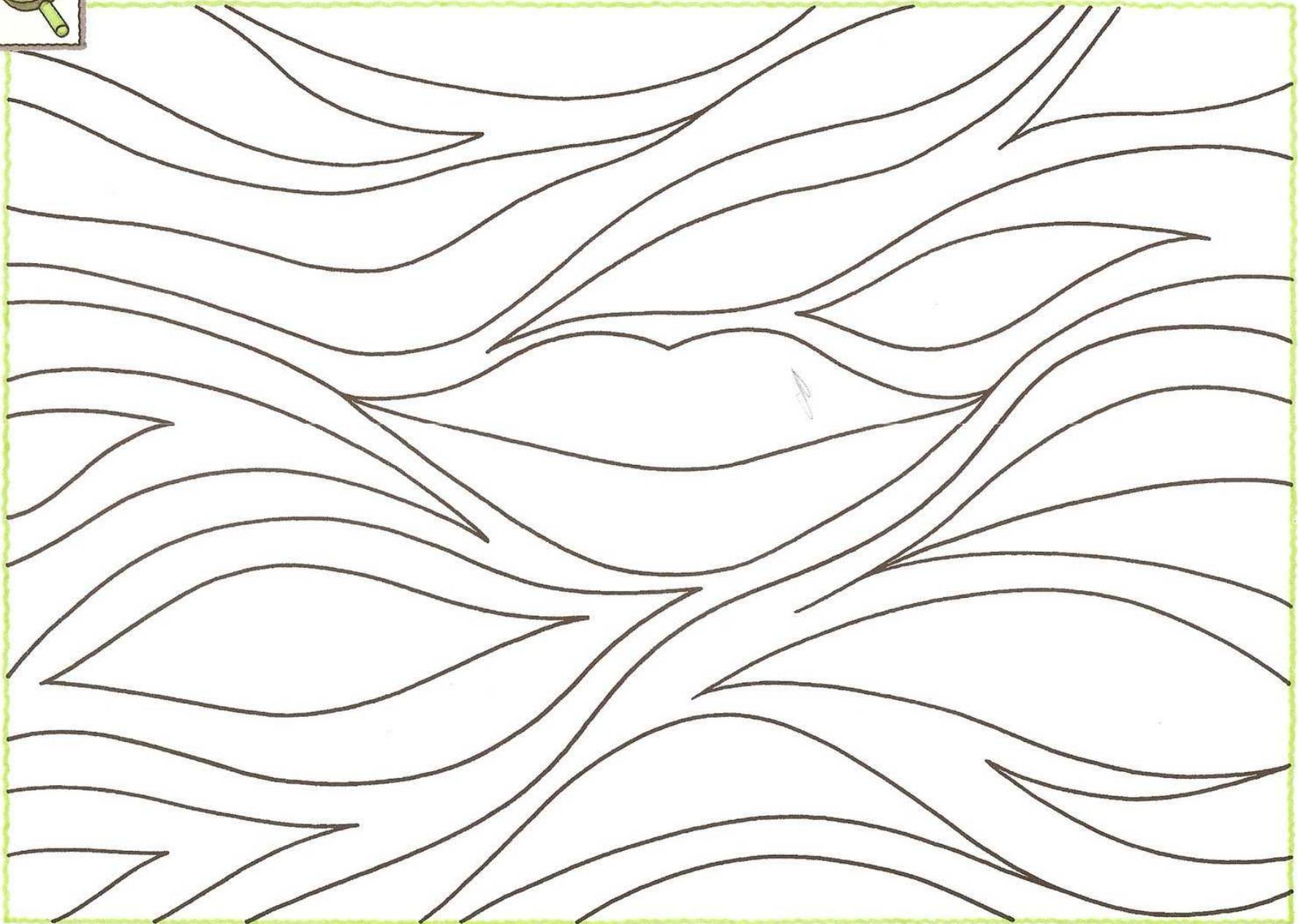


FIGURA - FONDO

Busca una parte de la cara. Píntala.





DIBUJOS INCOMPLETOS

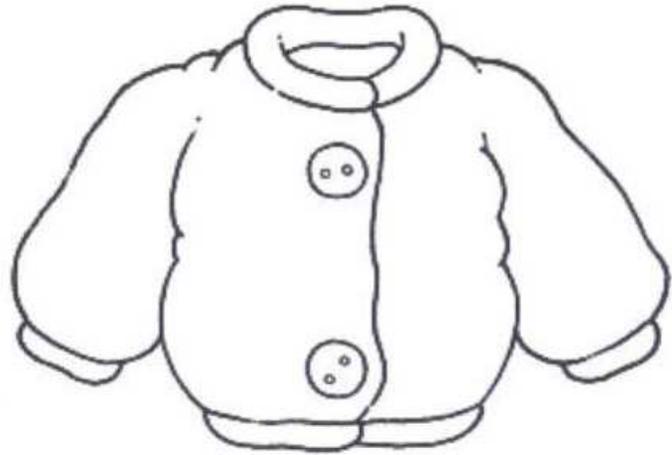
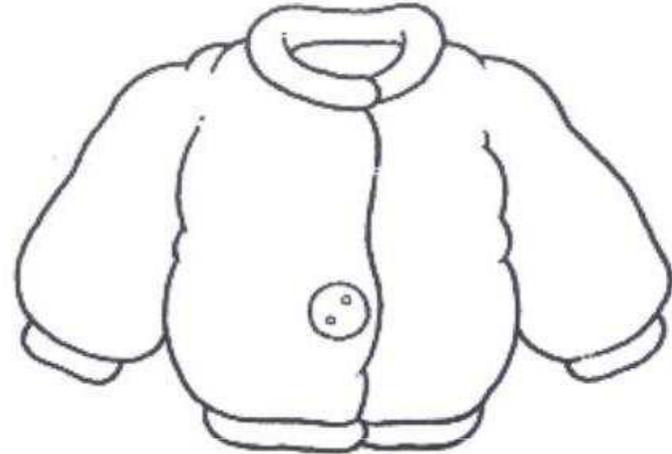
Completa la cara del payaso. Píntala.





SEMEJANZAS Y DIFERENCIAS

Pinta la chaqueta **igual** al modelo.

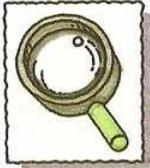




DIBUJOS INCOMPLETOS

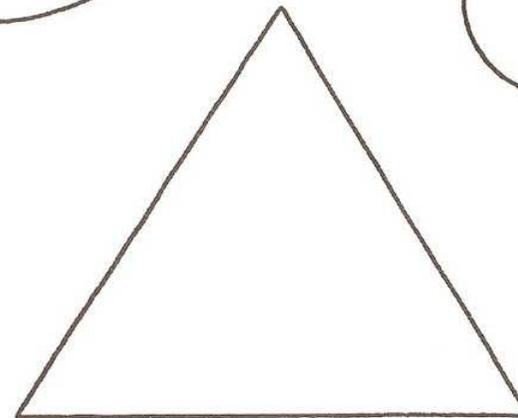
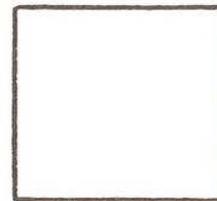
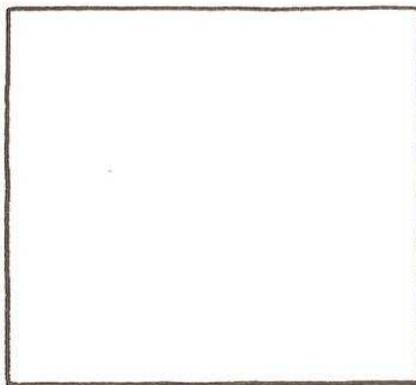
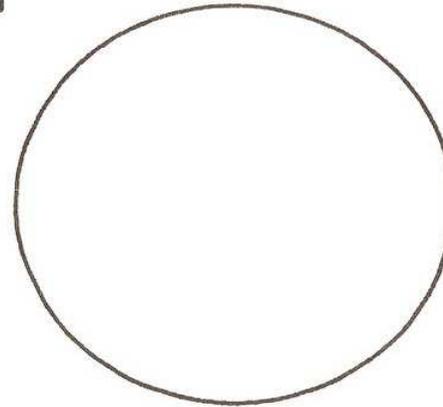
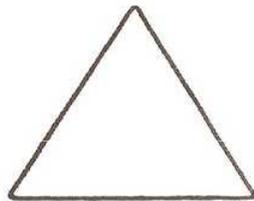
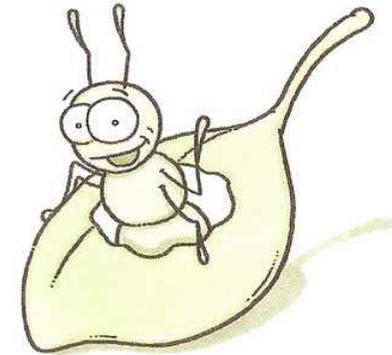
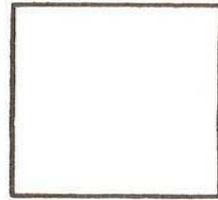
Dibuja lo que le falta a cada cara.





RECONOCIMIENTO DE PROPIEDADES

Pinta las figuras **grandes**. Tacha los **triángulos**.



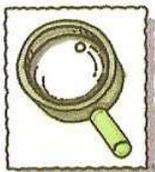
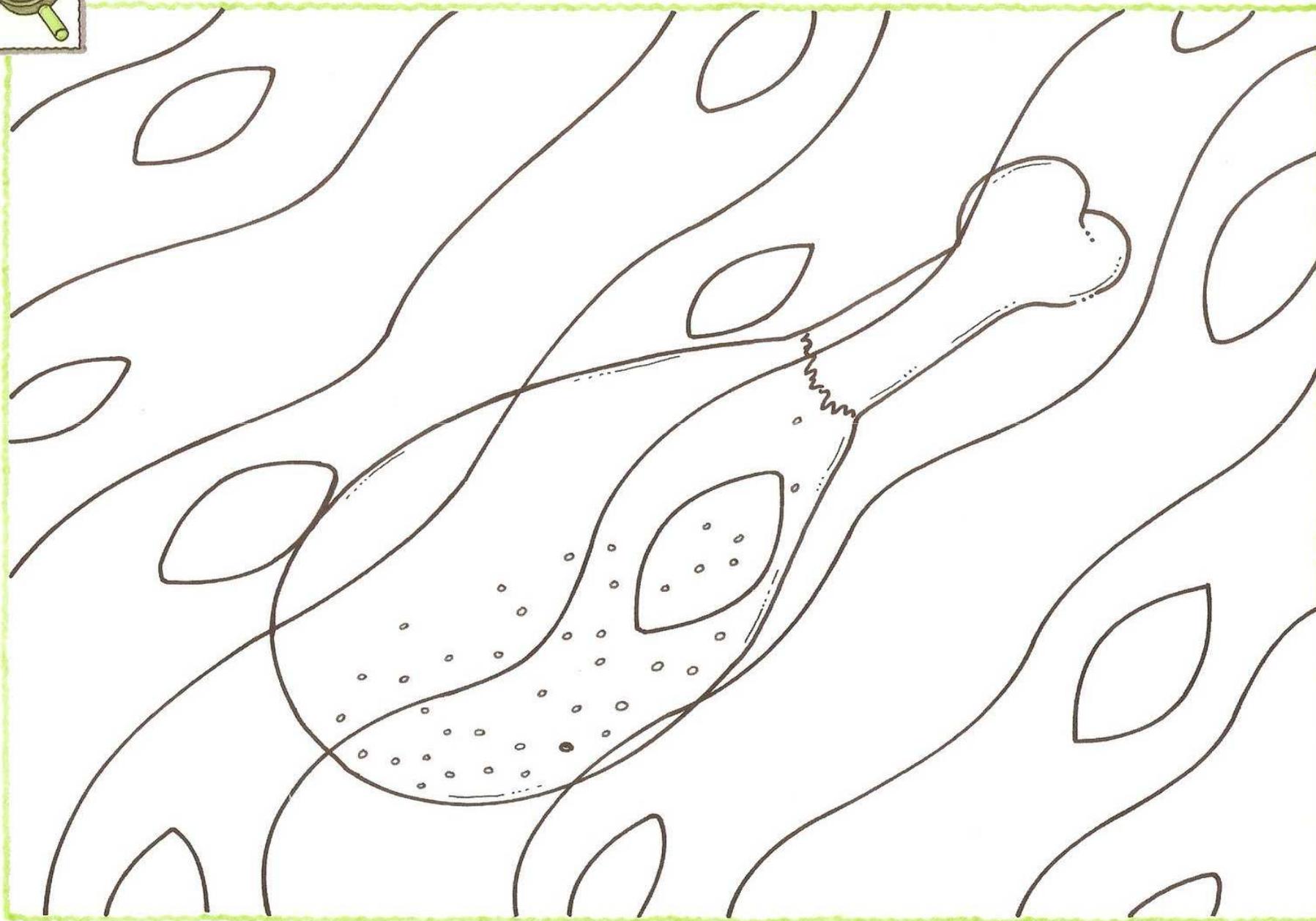


FIGURA - FONDO

Pinta el alimento escondido.





RECONOCIMIENTO DE PROPIEDADES

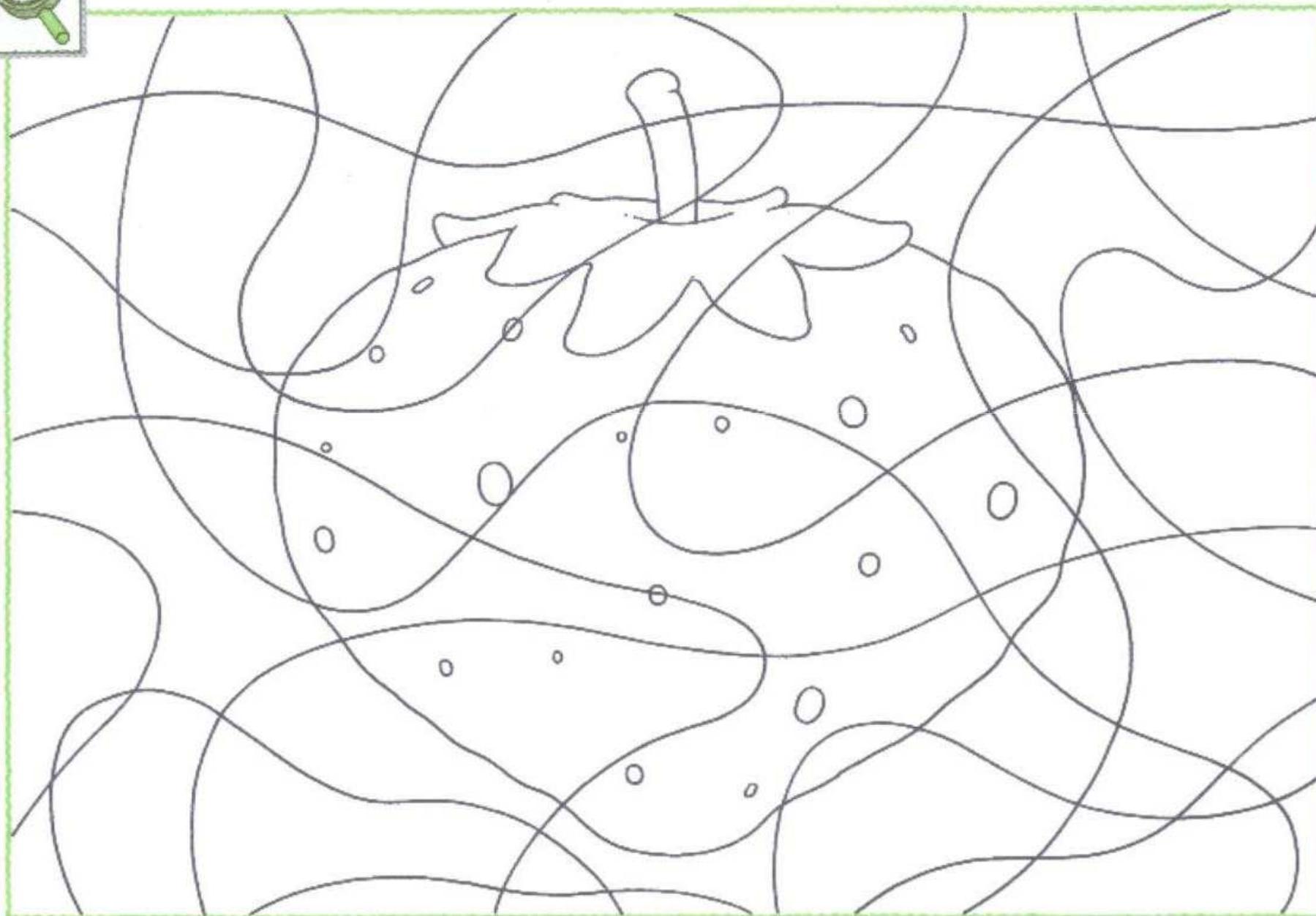
Pinta la torta más **grande**.

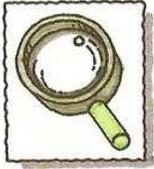




FIGURA - FONDO

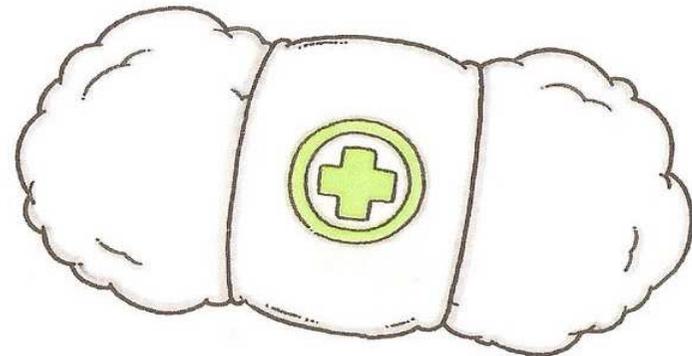
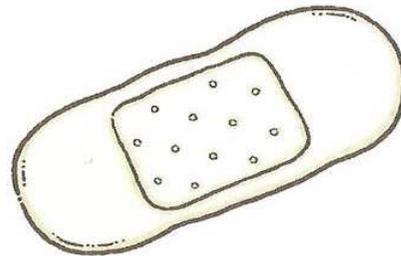
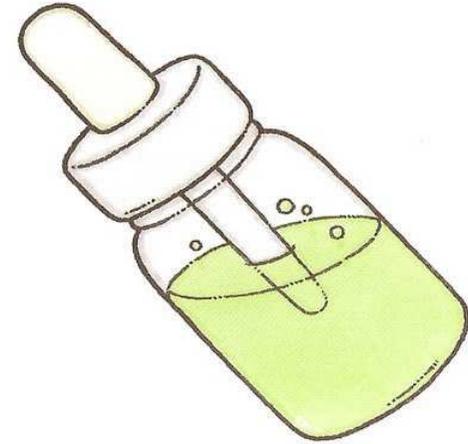
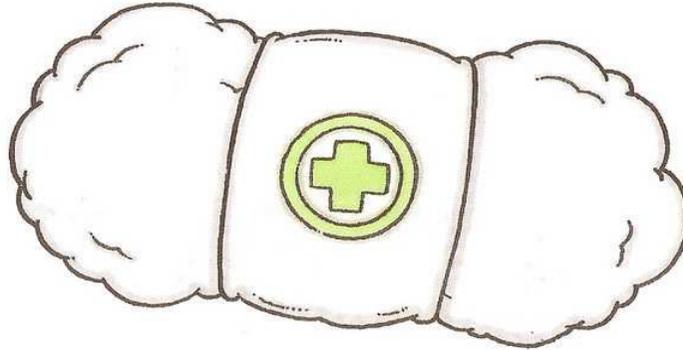
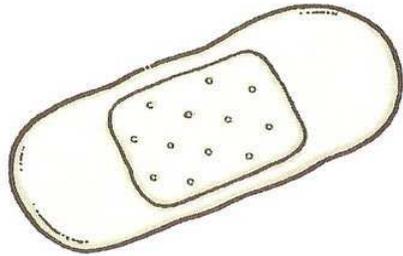
Busca una frutilla. Decórala con pintura digital.





SEMEJANZAS Y DIFERENCIAS

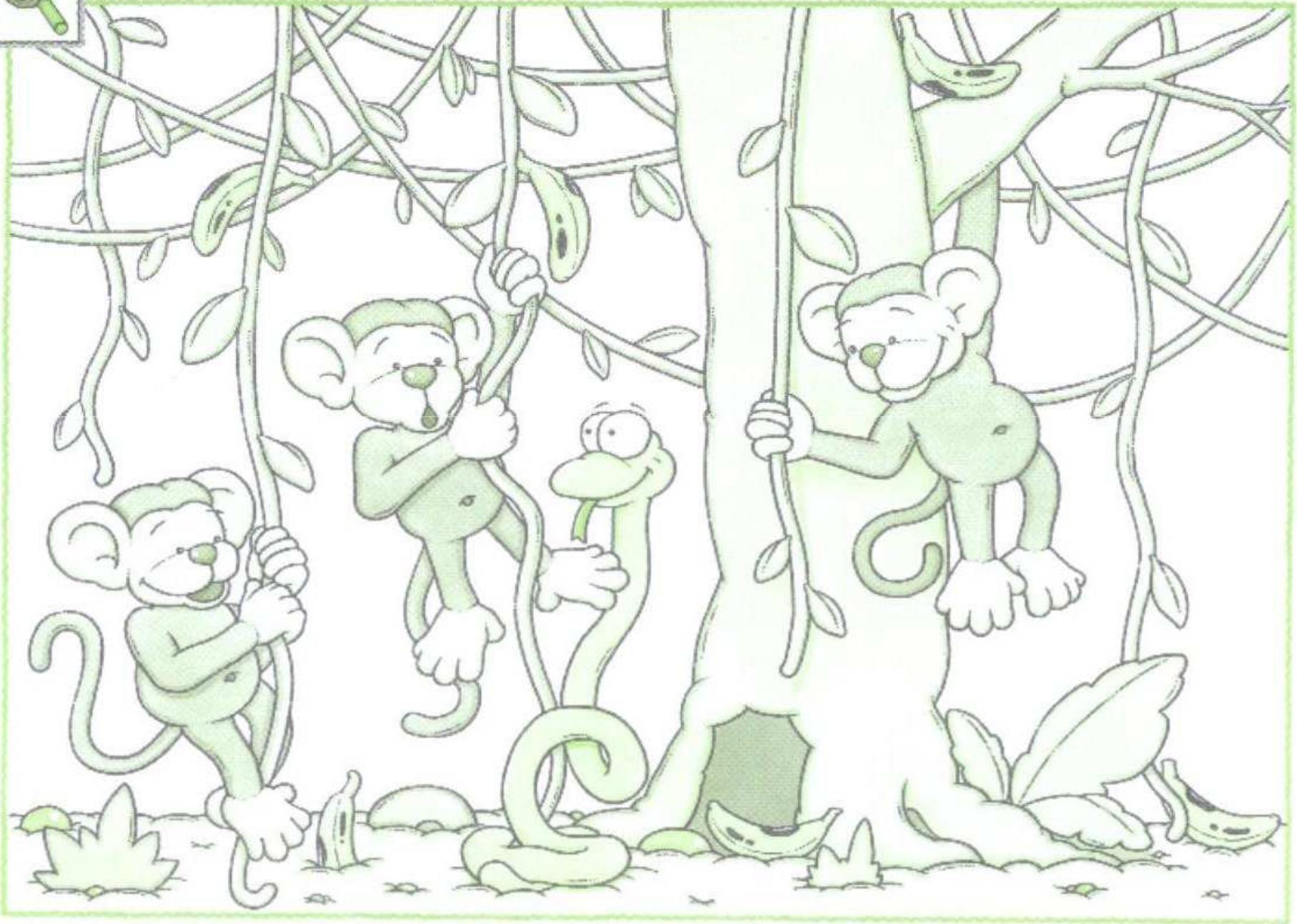
Une con flechas los objetos iguales.





OBJETOS ESCONDIDOS

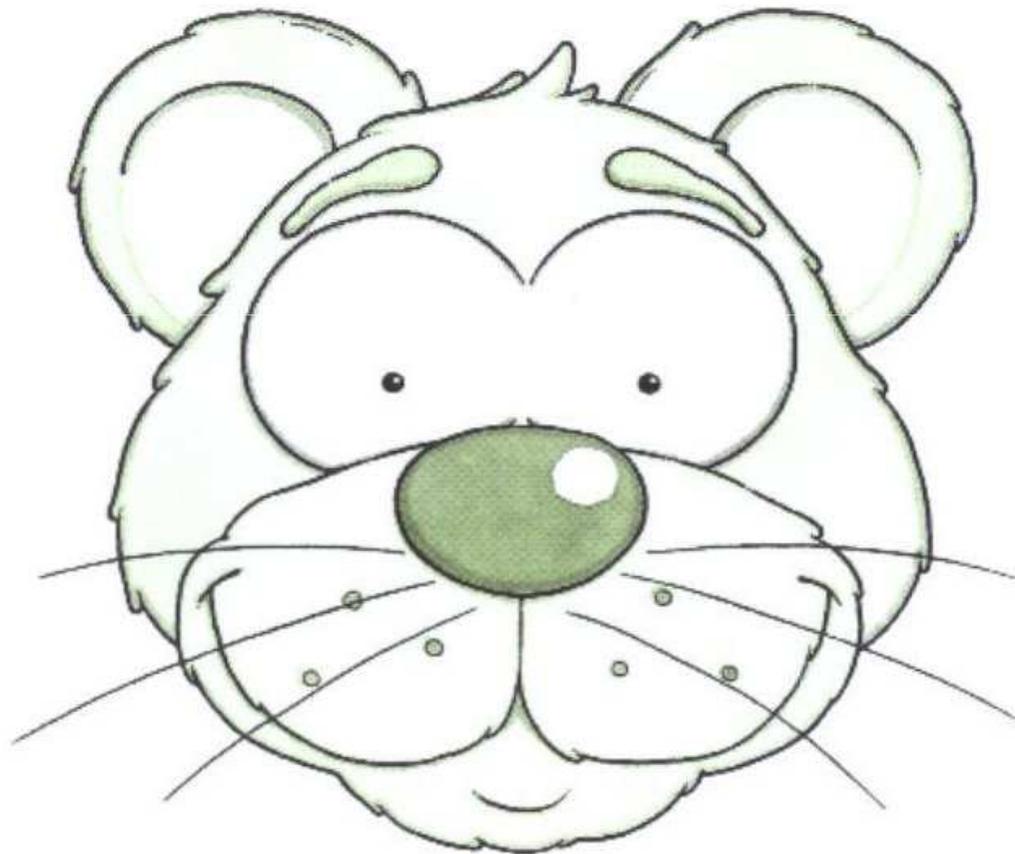
Busca los plátanos escondidos. Enciérralos en un círculo.





DIBUJOS INCOMPLETOS

Pinta, con pintura digital, la melena que le falta al león.



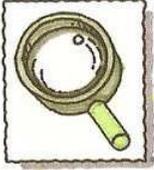
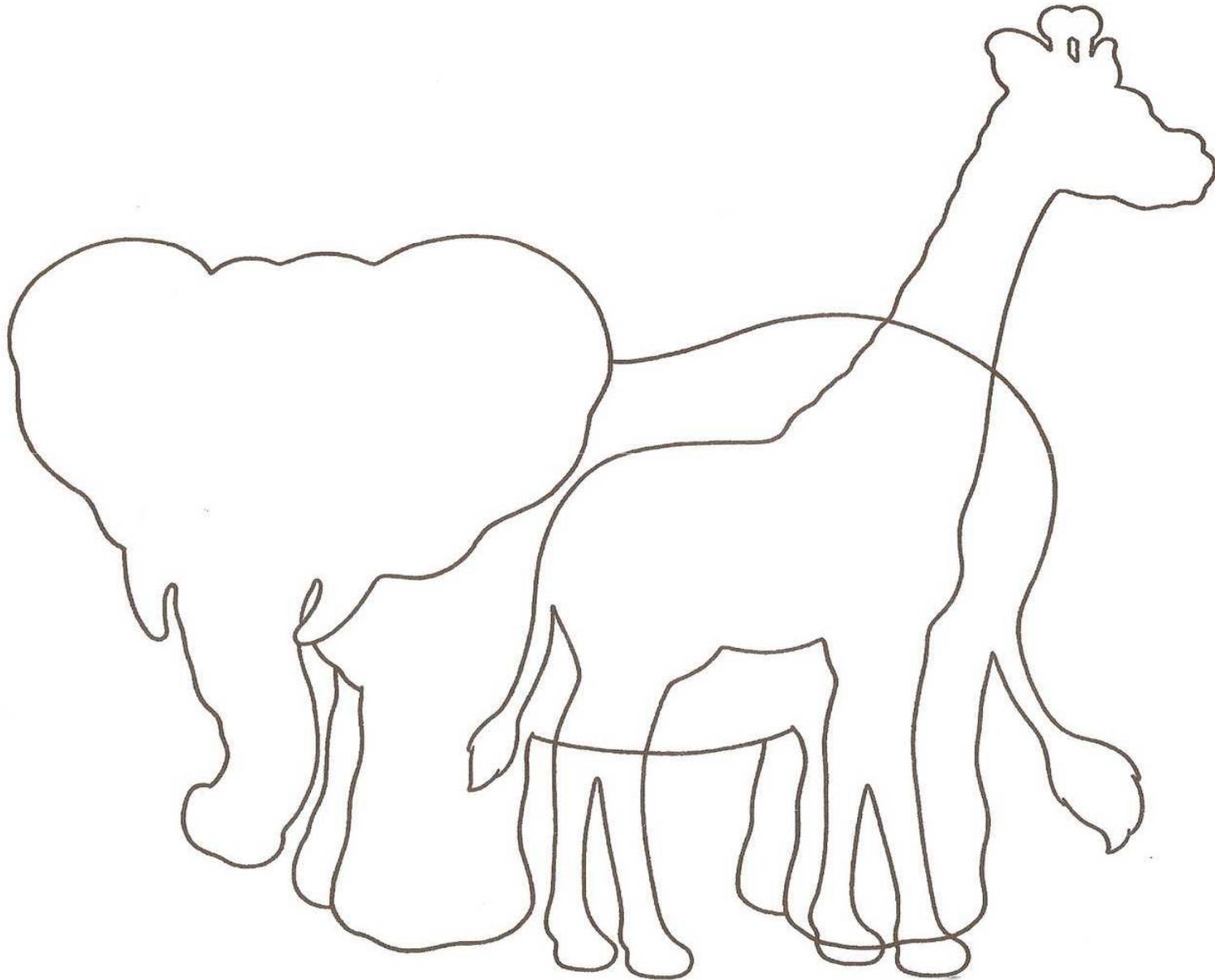


FIGURA - FONDO

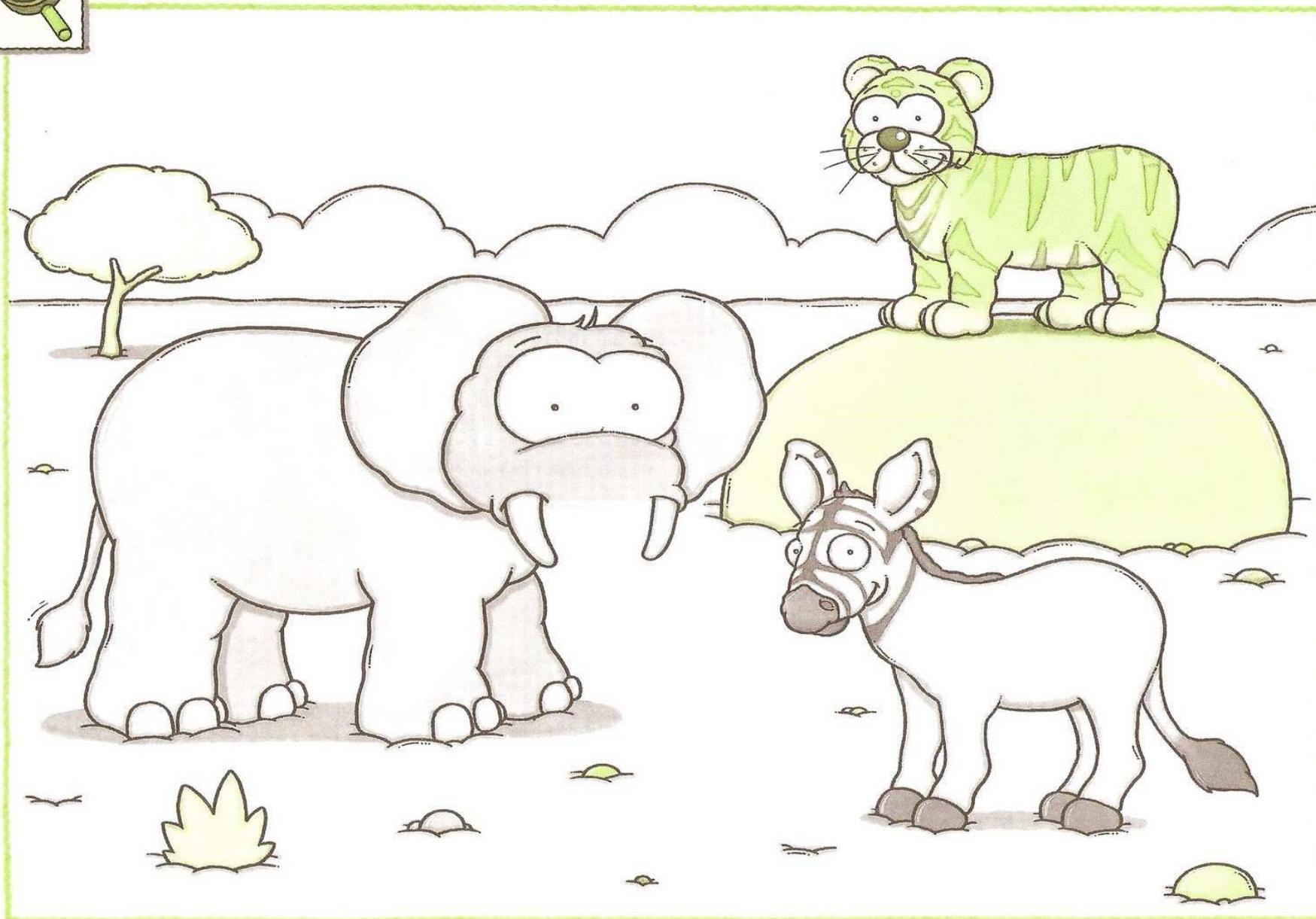
Pinta el elefante.

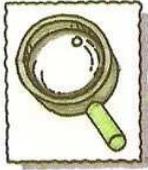




DIBUJOS INCOMPLETOS

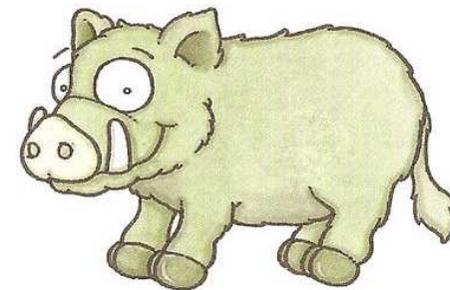
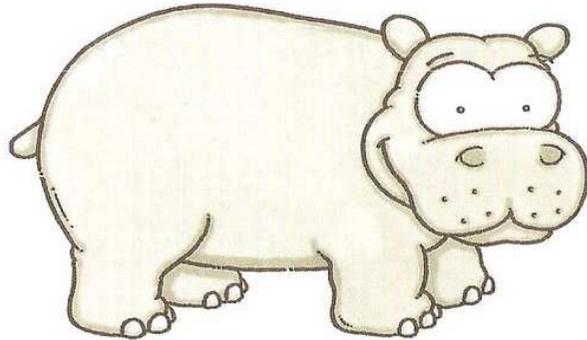
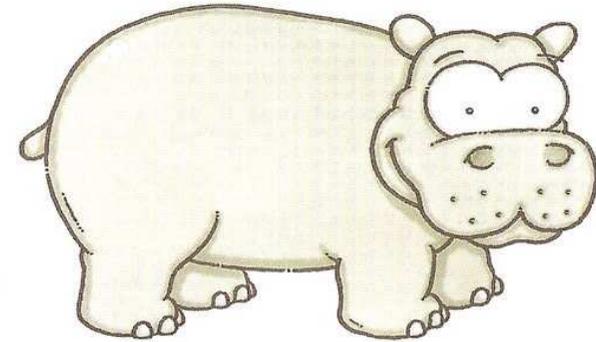
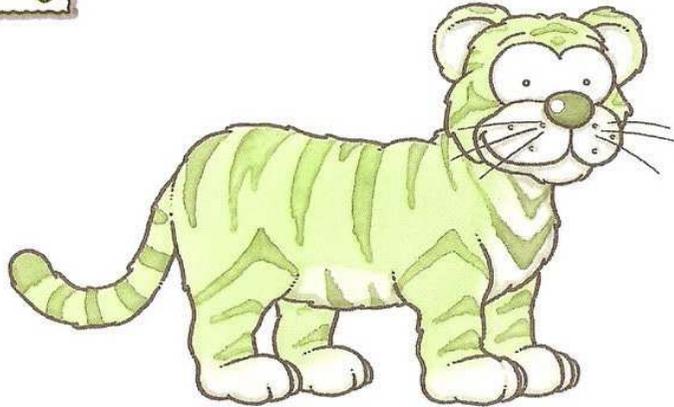
Dibuja lo que le falta a cada animal.





SEMEJANZAS Y DIFERENCIAS

Une con flechas los animales iguales.





OBJETOS ESCONDIDOS

Busca en el jardín todas las flores iguales a los modelos. Píntalas.

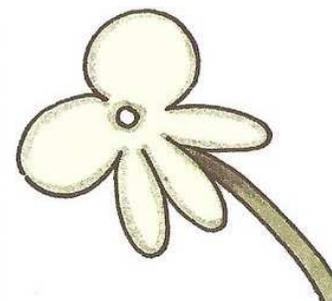
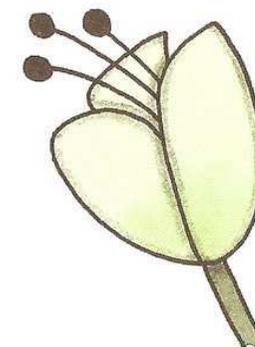
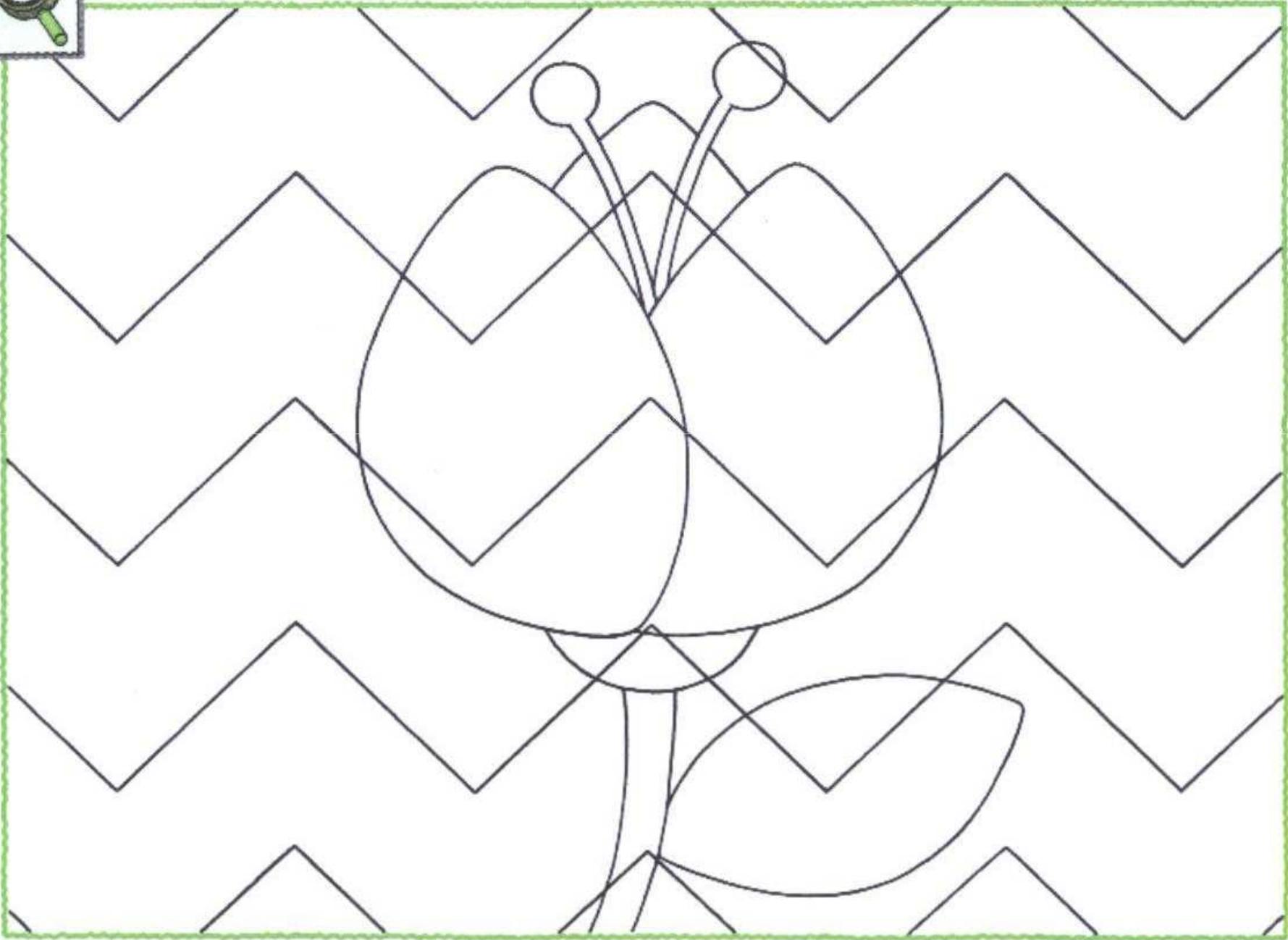




FIGURA - FONDO

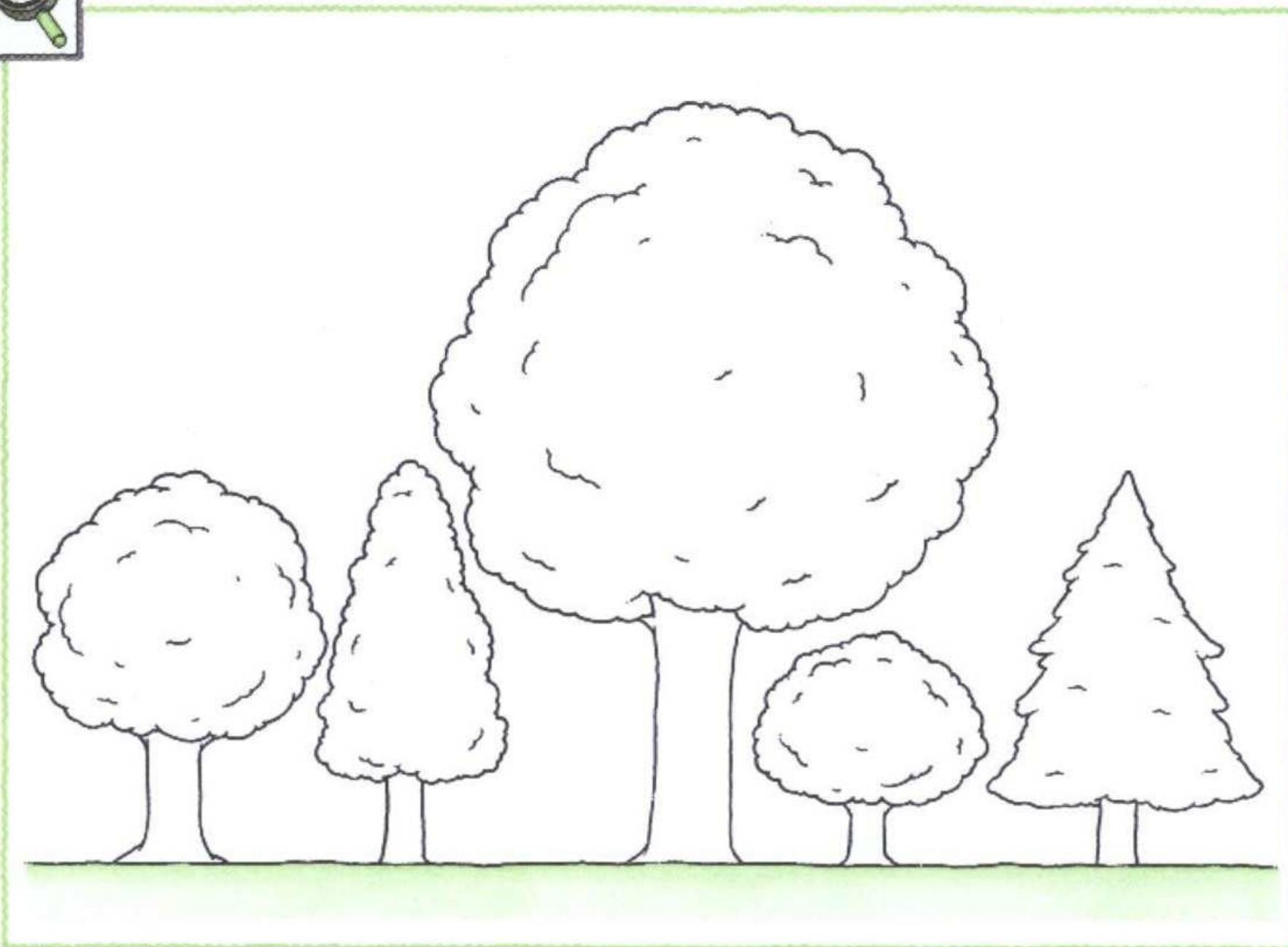
Busca la flor y pntala.

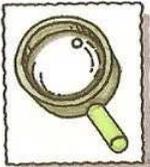




RECONOCIMIENTO DE PROPIEDADES

Pinta el árbol más grande.





OBJETOS ESCONDIDOS

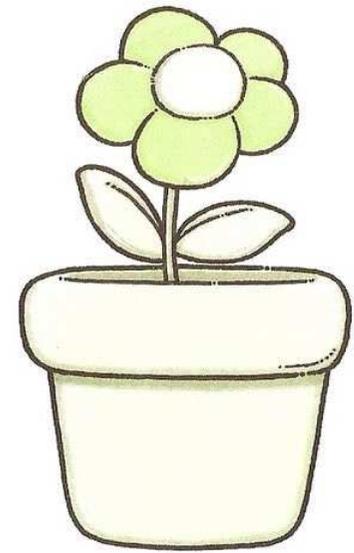
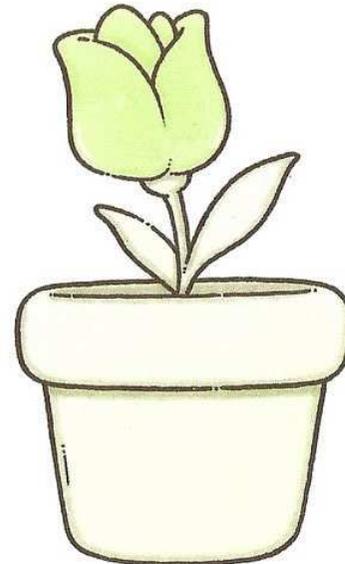
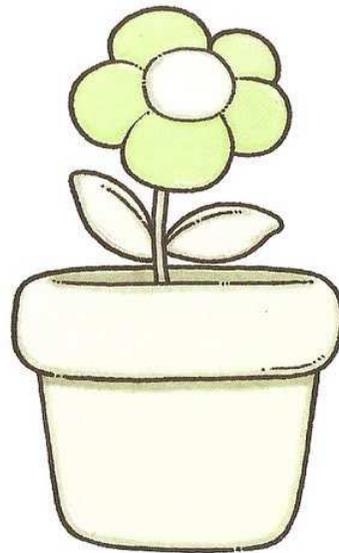
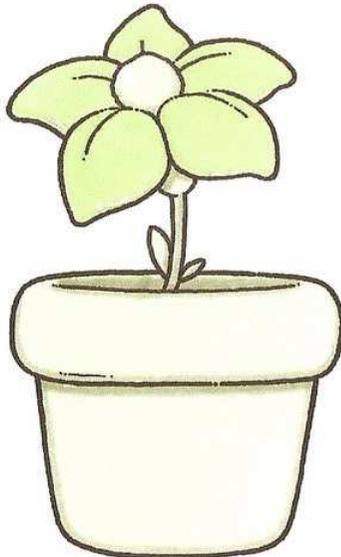
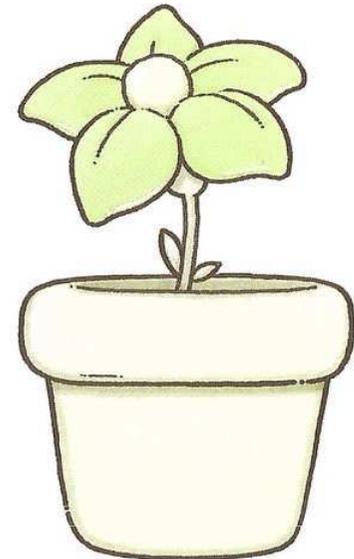
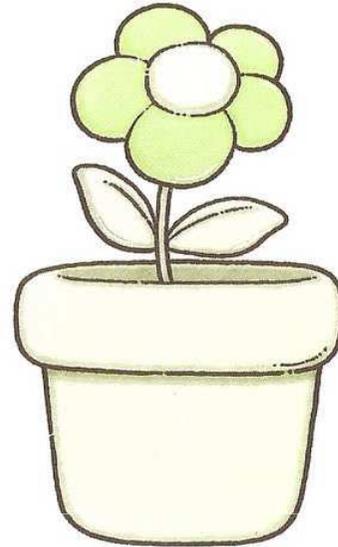
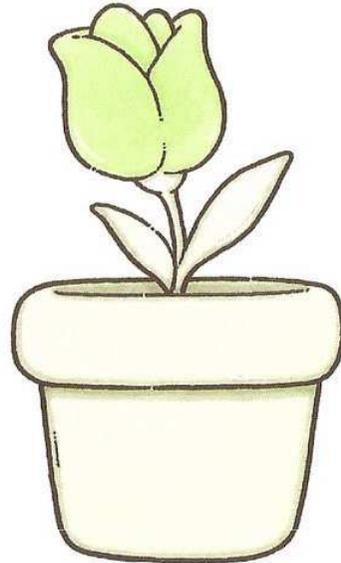
Pinta los animales del campo.

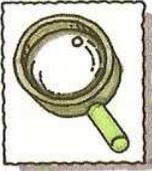




SEMEJANZAS Y DIFERENCIAS

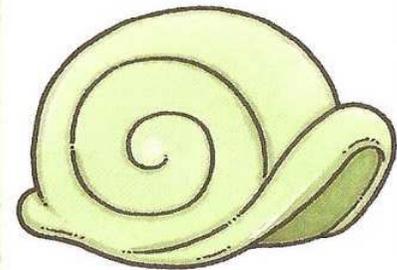
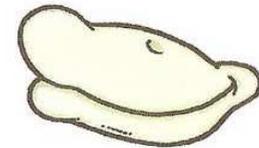
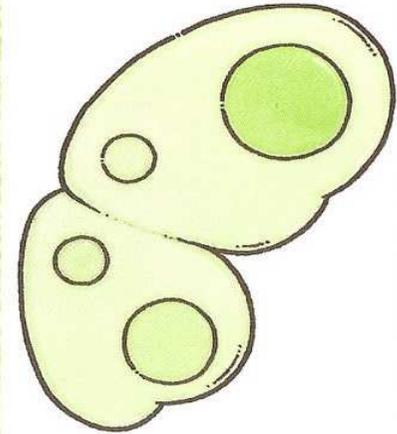
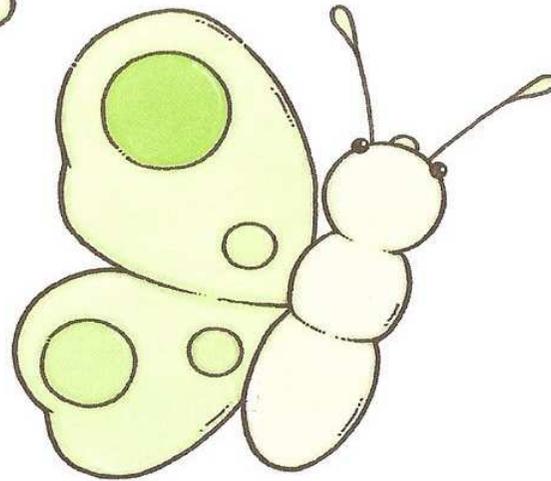
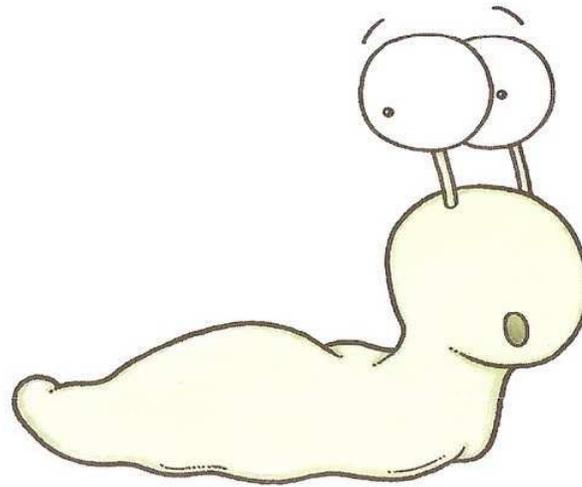
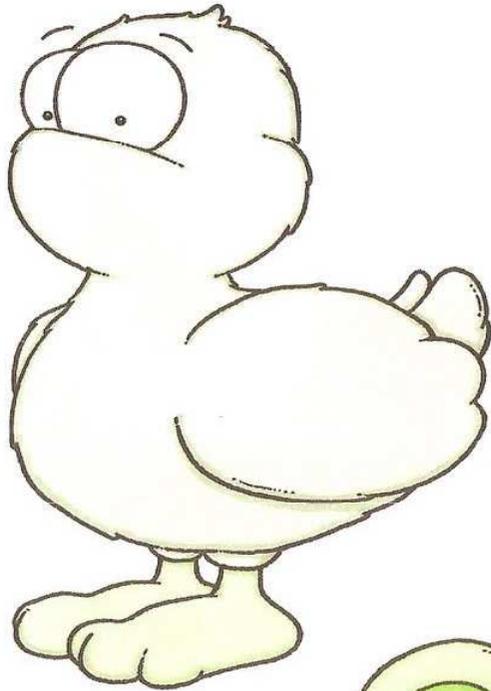
Encierra los dibujos **iguales** al modelo. Tacha los **diferentes**.

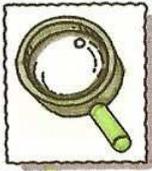




DIBUJOS INCOMPLETOS

Une con flechas lo que le falta a cada animal.





RECONOCIMIENTO DE PROPIEDADES

Pinta de amarillo el animal más **grande**.

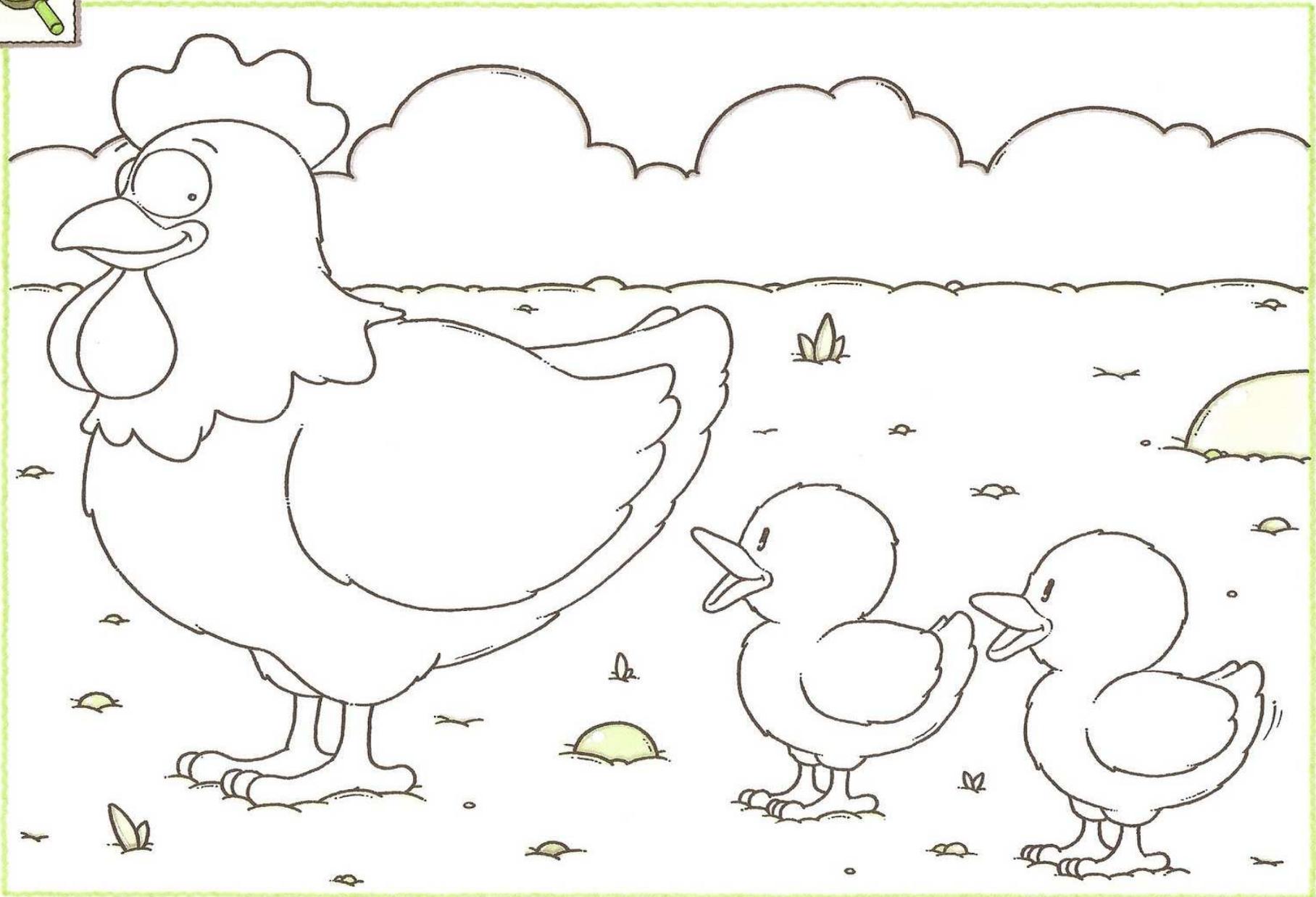
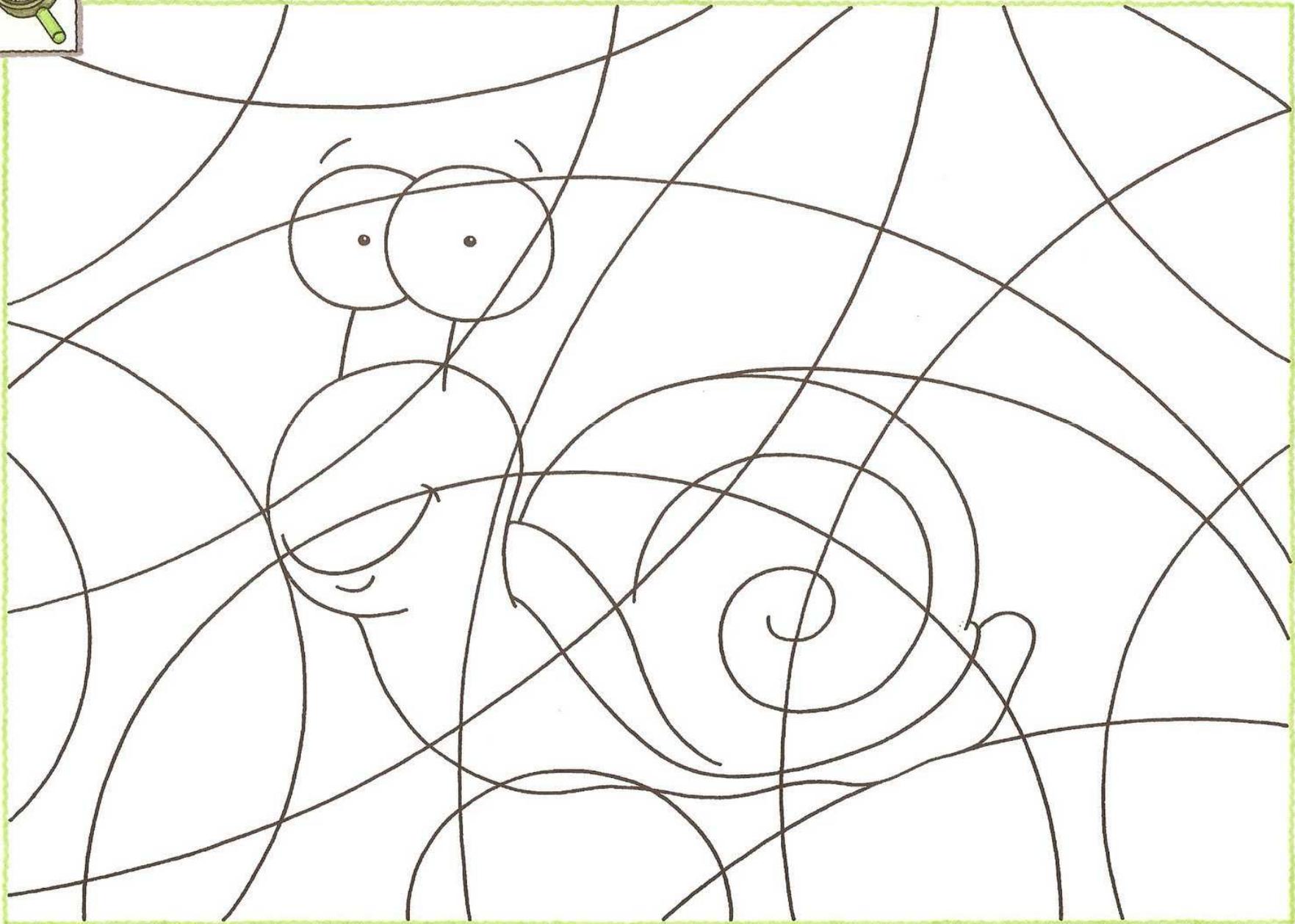
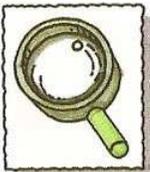




FIGURA - FONDO

Busca un animal y pntalo.

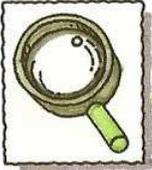




OBJETOS ESCONDIDOS

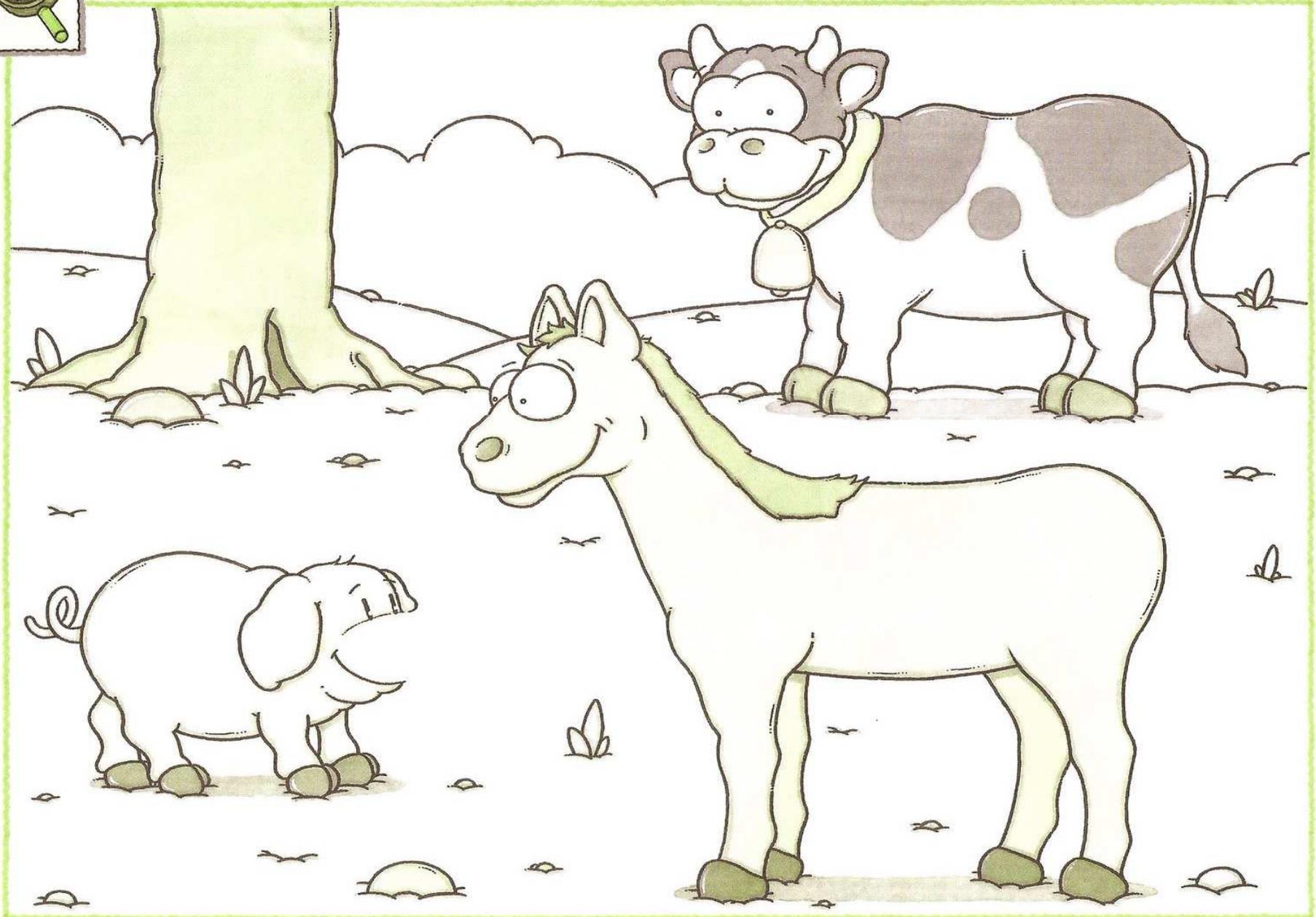
Encierra los objetos que son como los tres modelos.

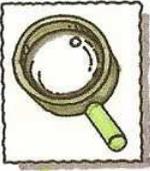




DIBUJOS INCOMPLETOS

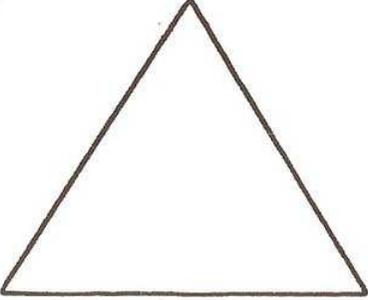
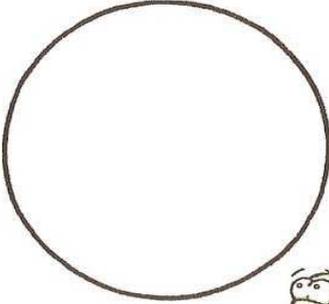
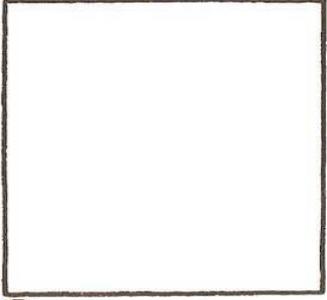
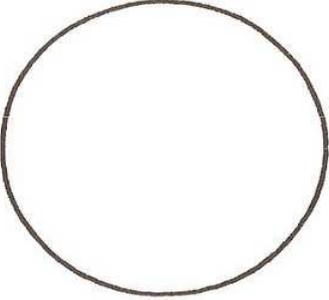
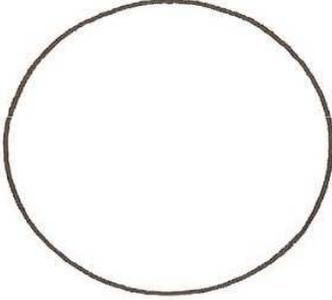
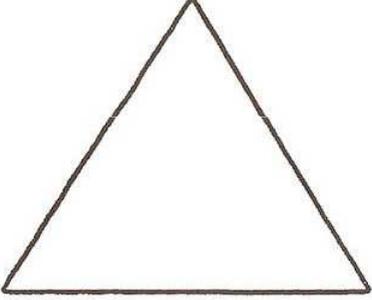
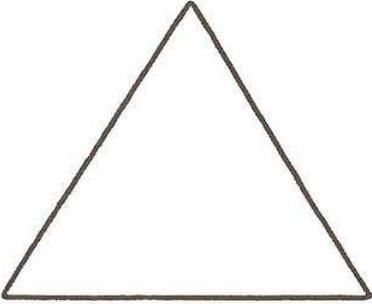
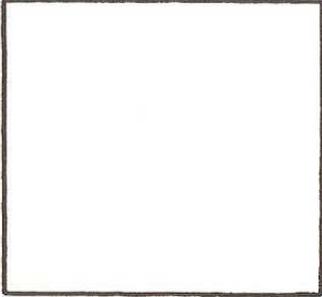
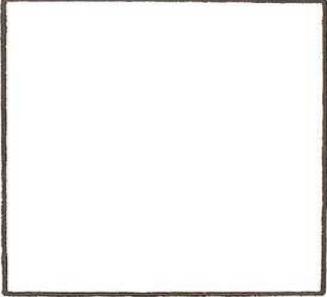
Dibuja lo que le falta a cada animal.





SEMEJANZAS Y DIFERENCIAS

Pinta la figura **diferente** al modelo.

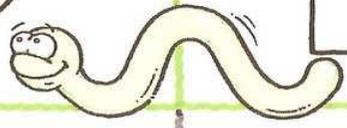
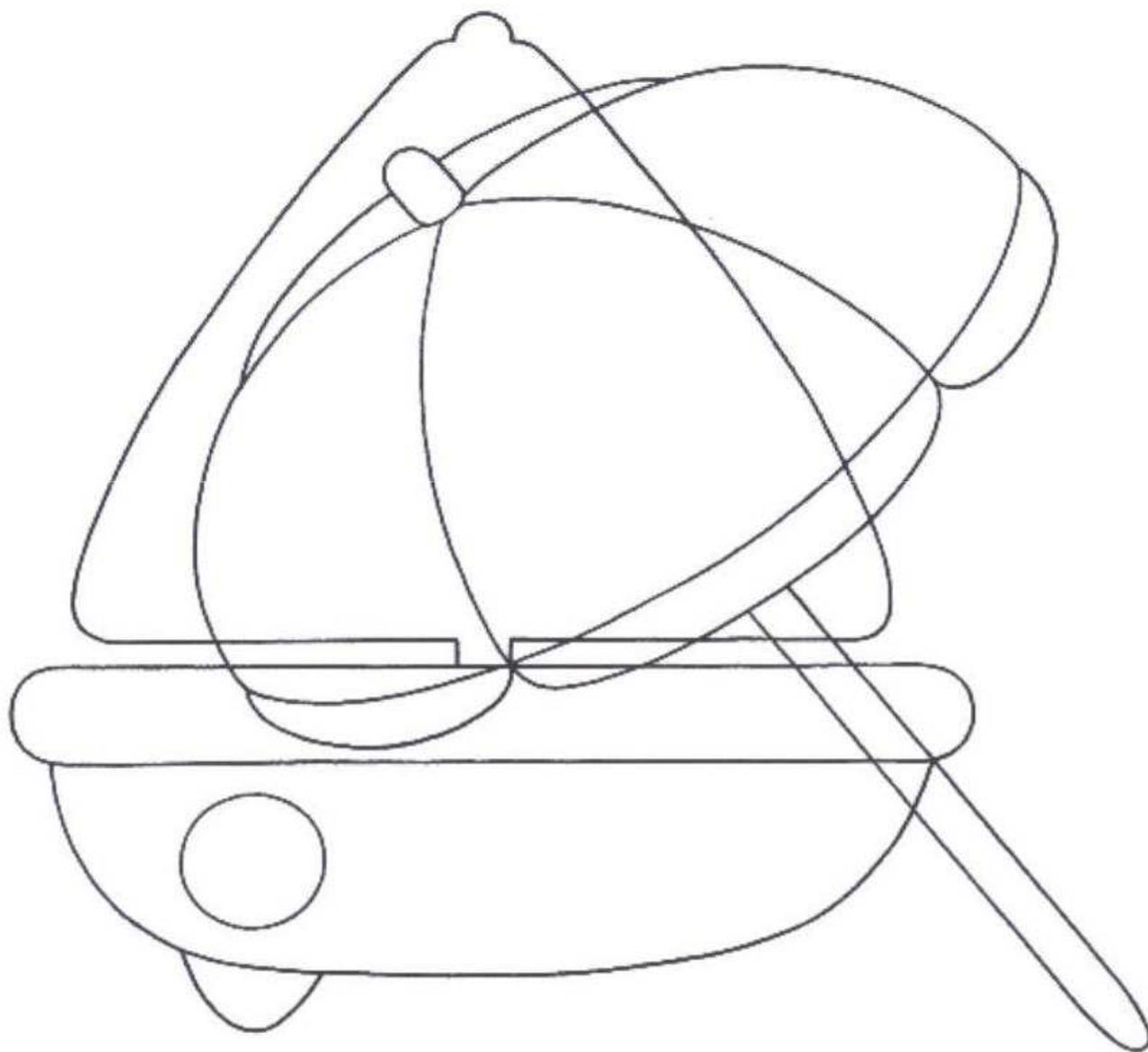
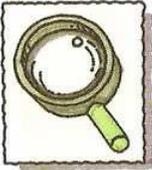




FIGURA - FONDO

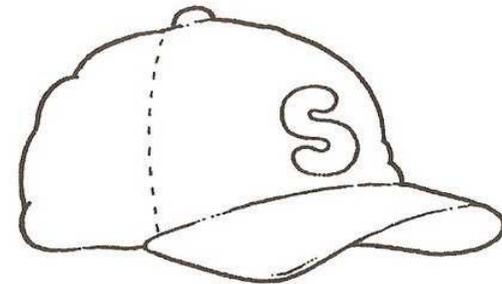
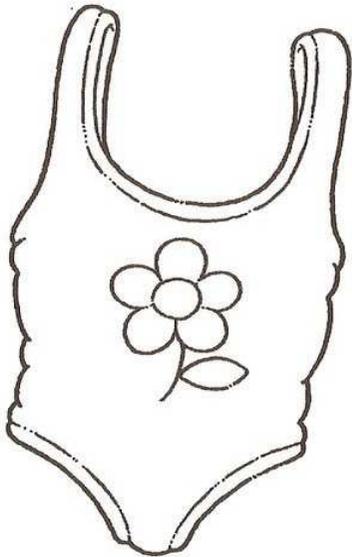
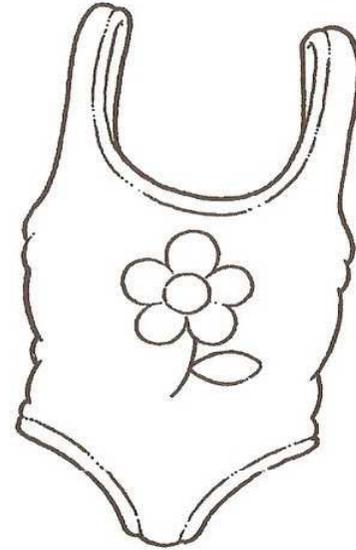
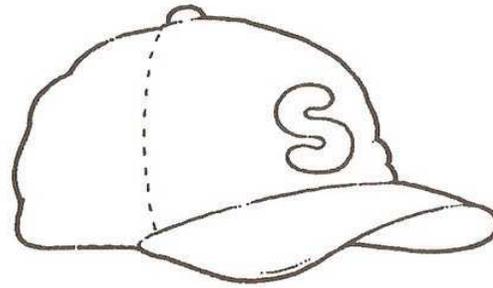
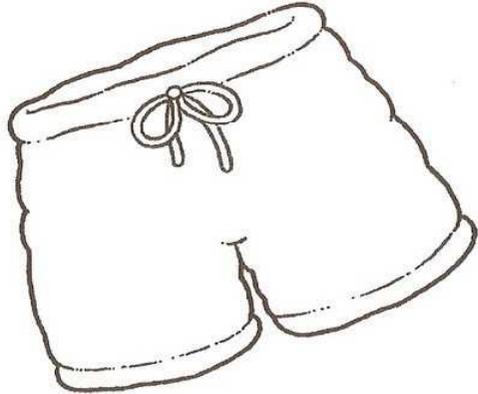
Repasa de un color diferente cada uno de los dibujos.

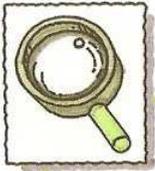




SEMEJANZAS Y DIFERENCIAS

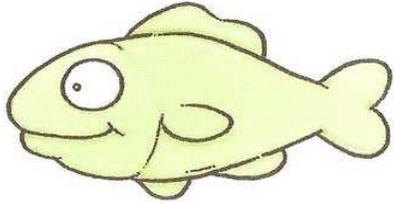
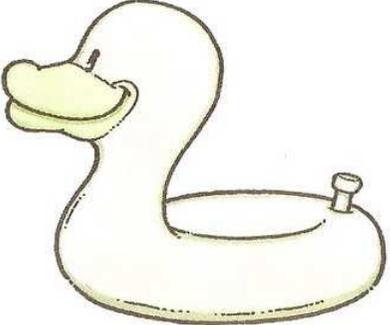
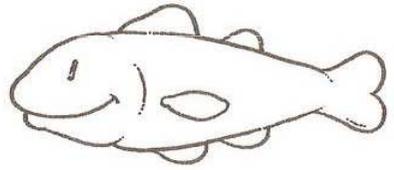
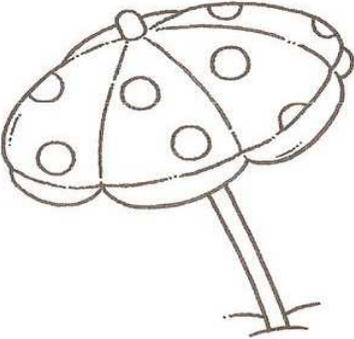
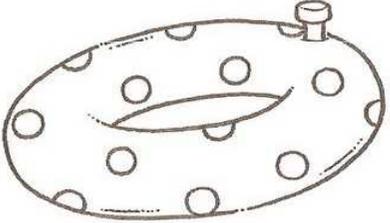
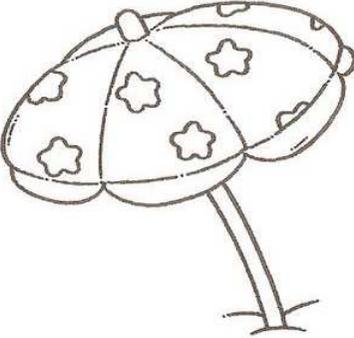
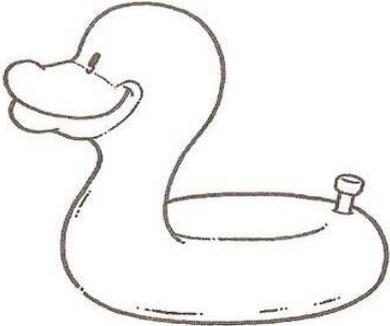
Une con flechas las prendas **iguales**. Píntalas.

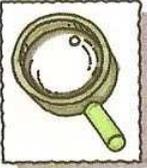




SEMEJANZAS Y DIFERENCIAS

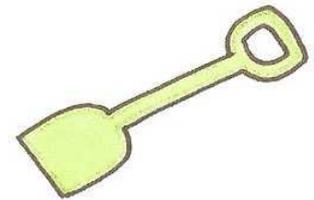
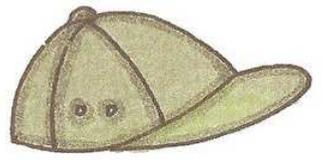
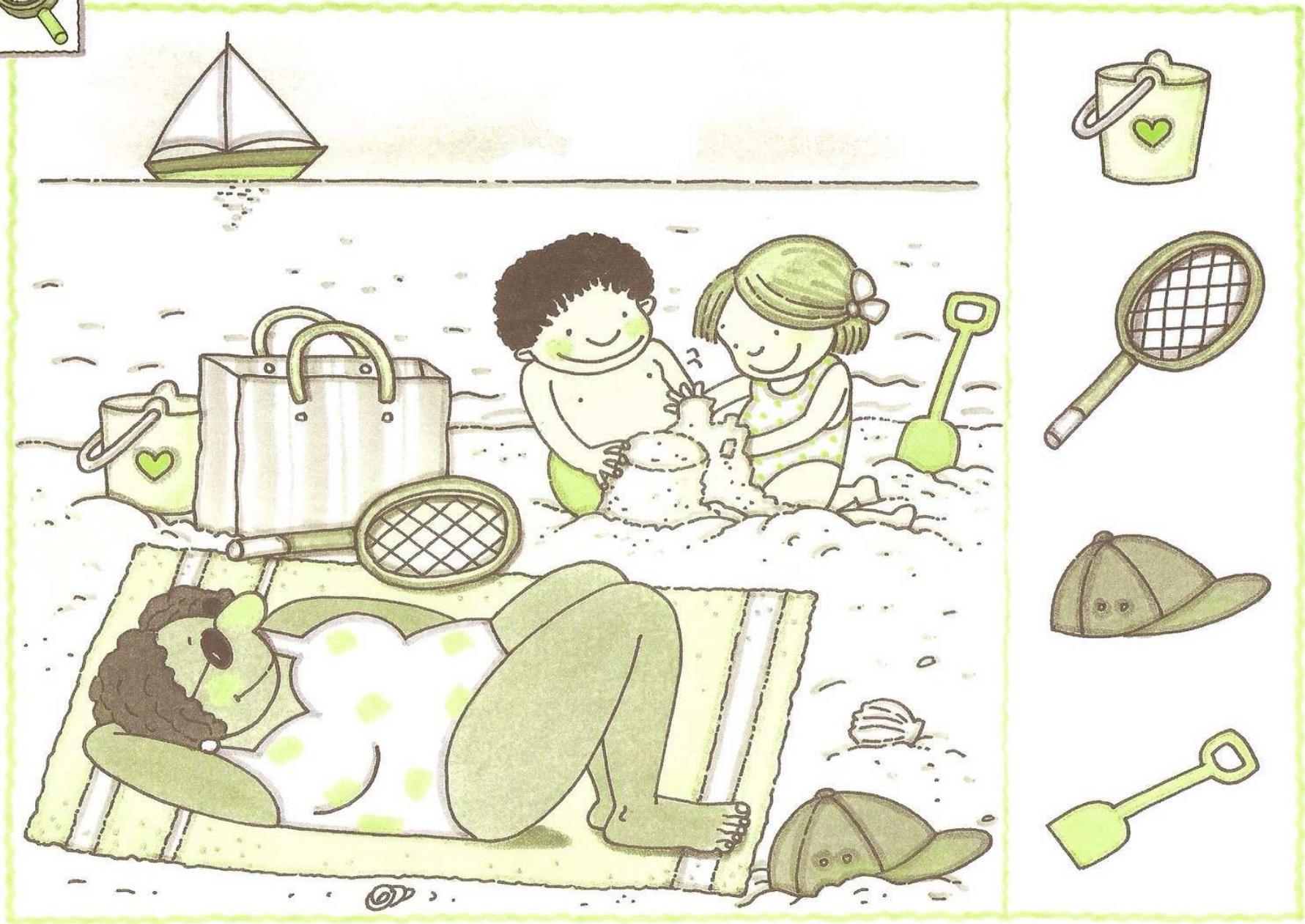
Pinta el dibujo igual al modelo.



OBJETOS ESCONDIDOS

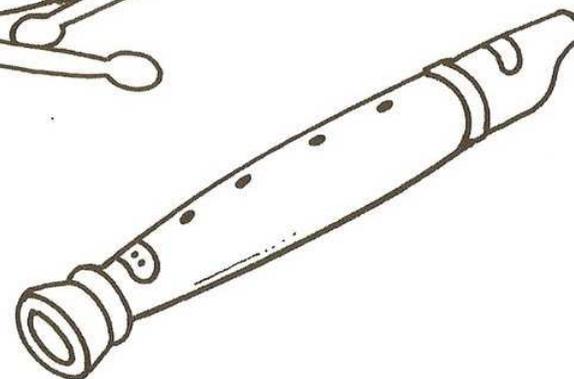
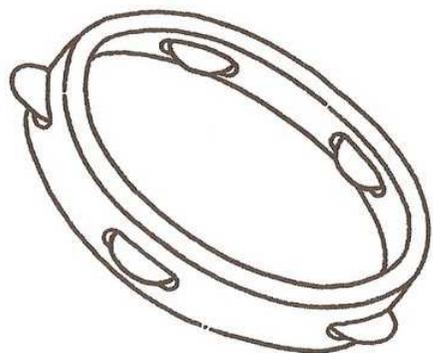
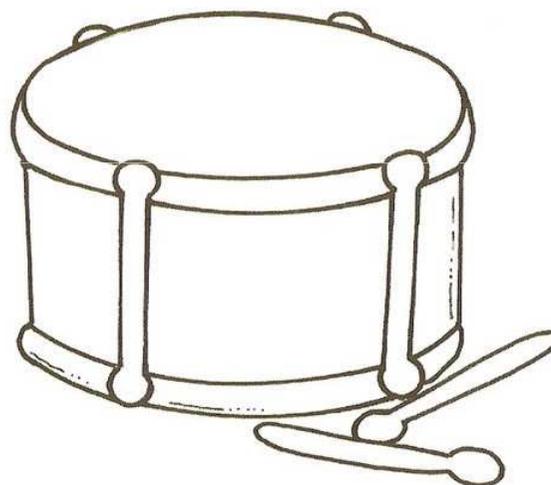
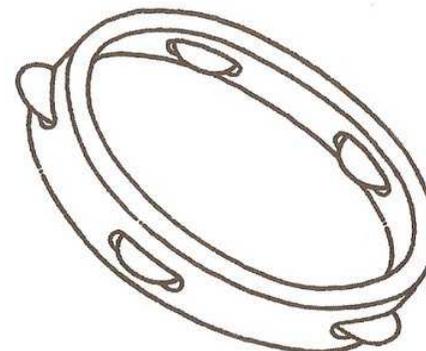
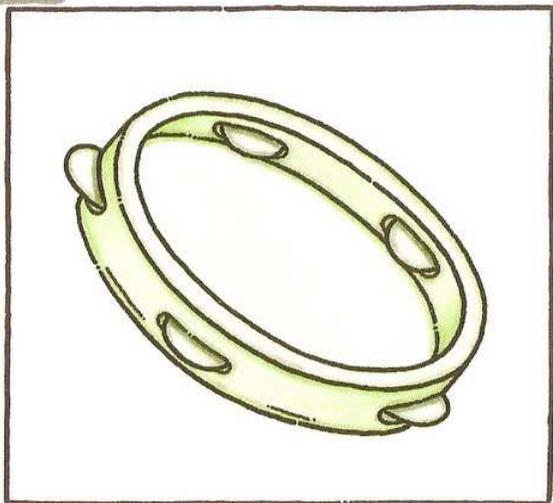
Encierra los objetos que son como los cuatro modelos.

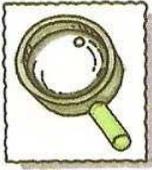




SEMEJANZAS Y DIFERENCIAS

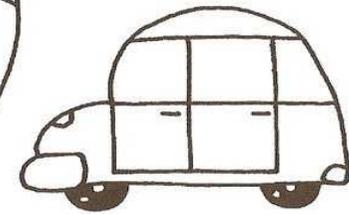
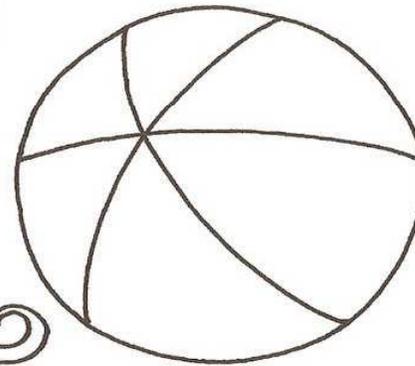
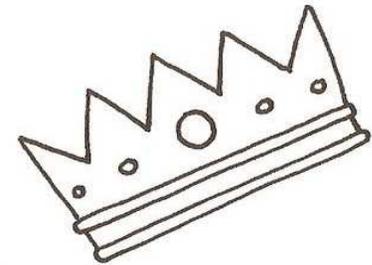
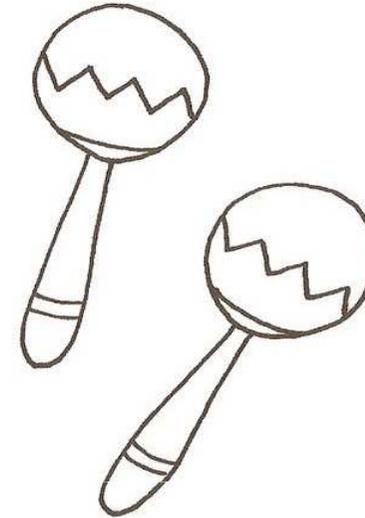
Pinta los dibujos **iguales** al modelo.





OBJETOS ESCONDIDOS

Pinta el dibujo. Encierra lo que le falta al Rey Mago.



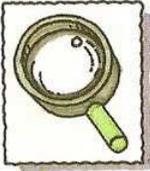
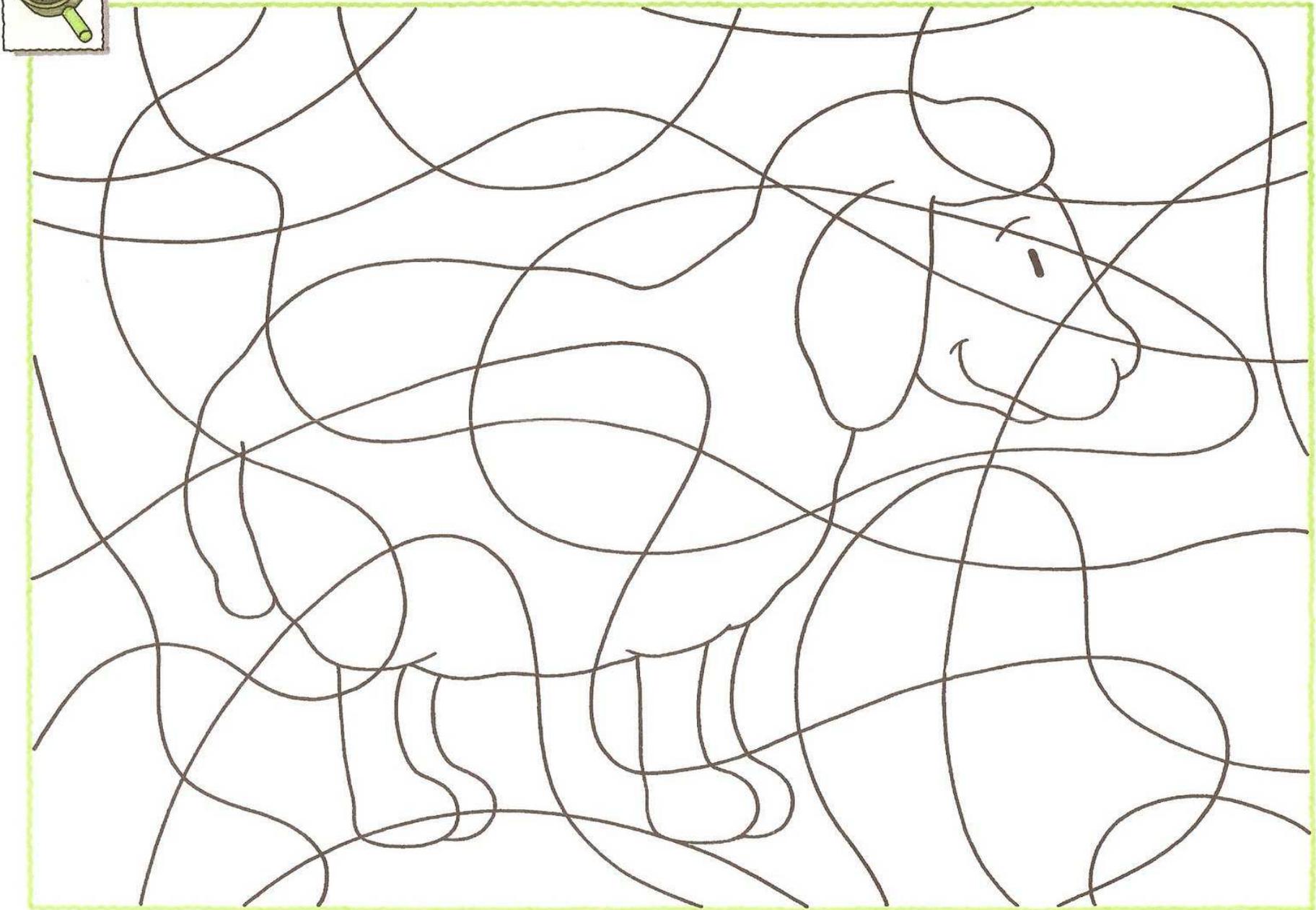
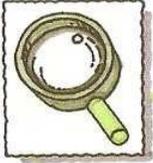


FIGURA - FONDO

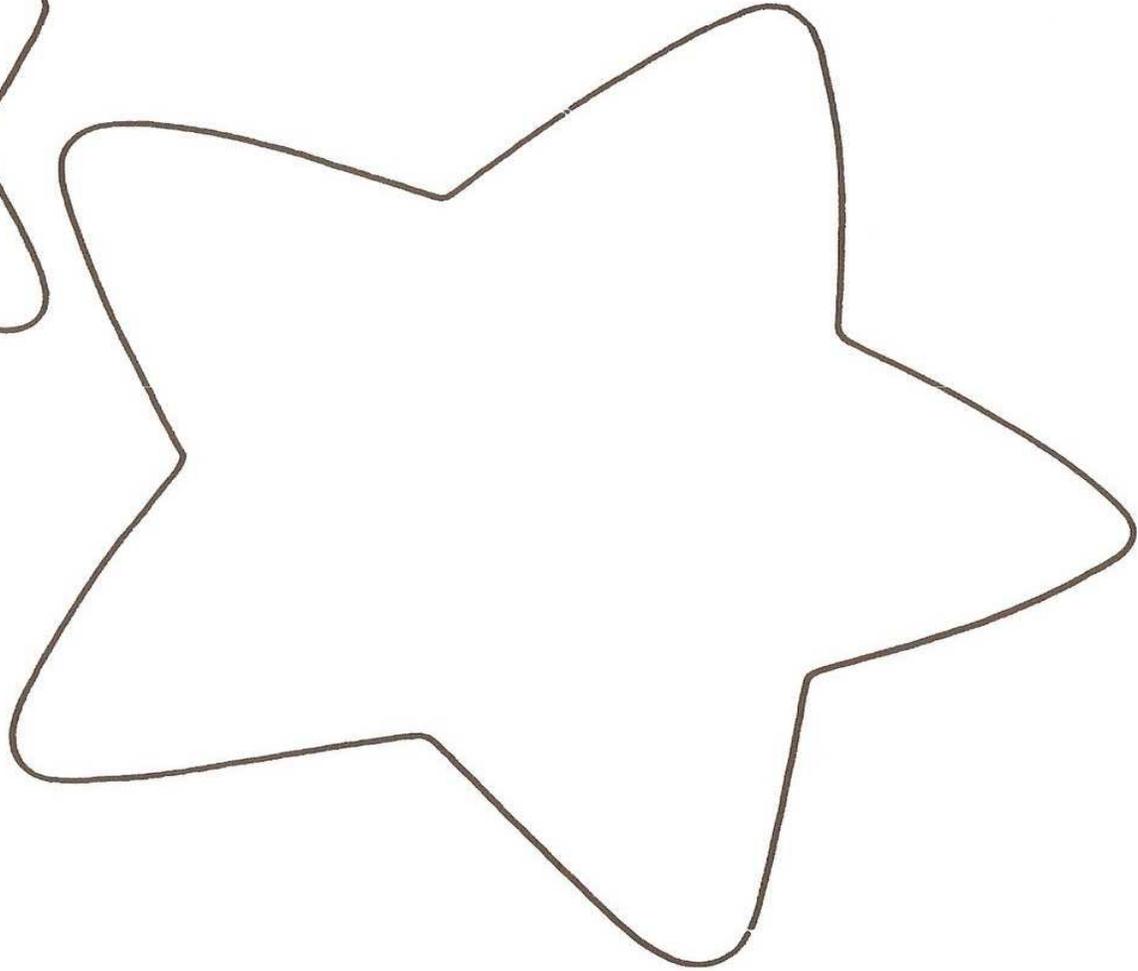
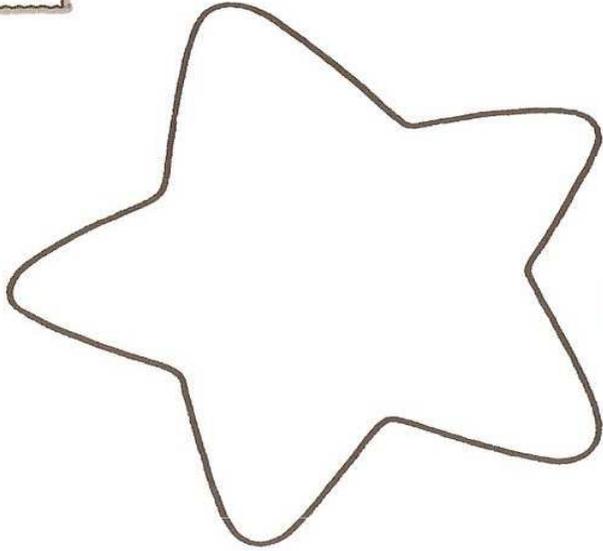
Busca la oveja del pesebre y pntala.

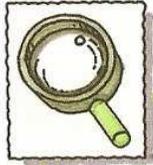




RECONOCIMIENTO DE PROPIEDADES

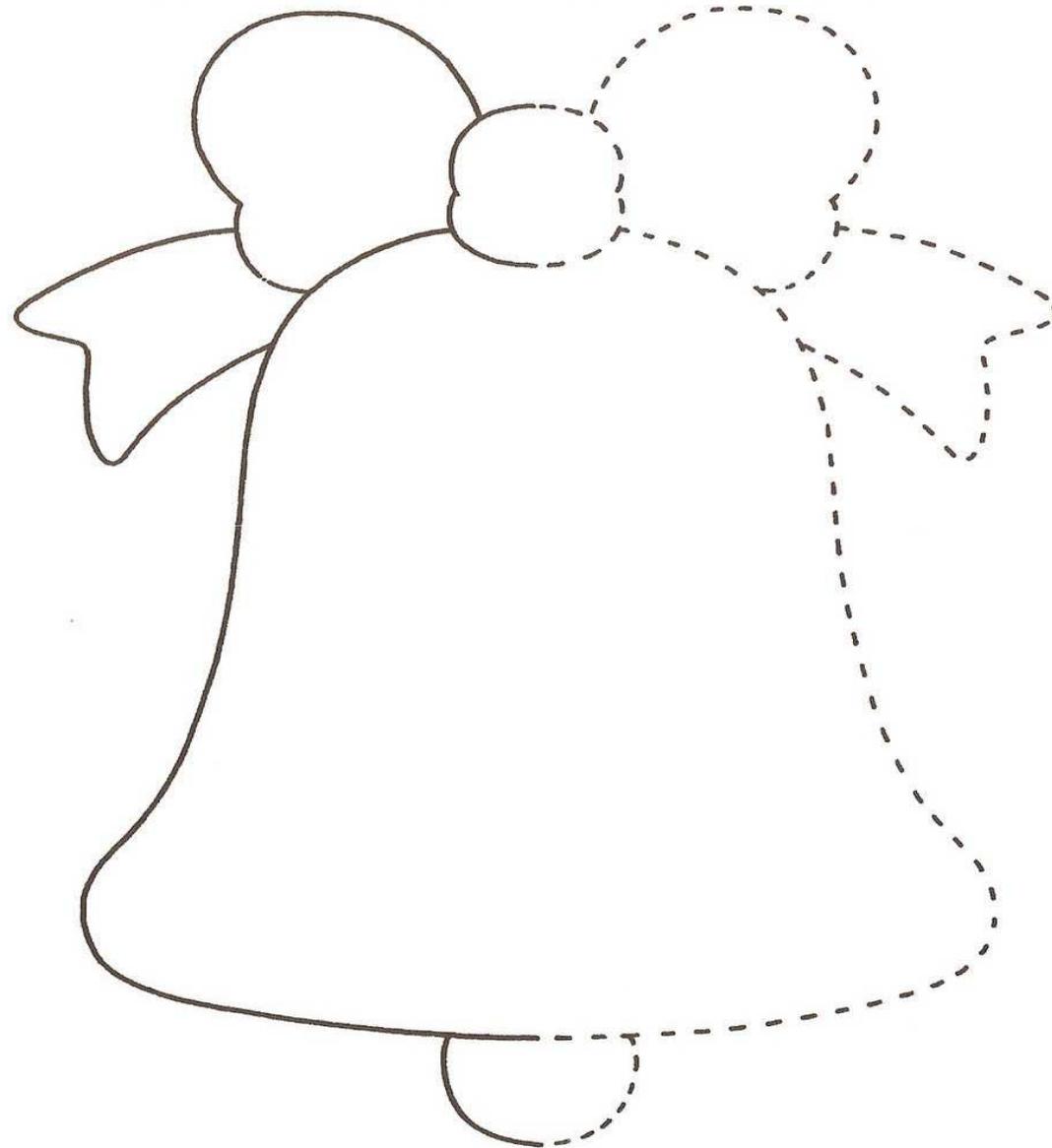
Pega papel lustre de color amarillo en la estrella **grande**.





DIBUJOS INCOMPLETOS

Repasa la línea punteada para completar la campana. Píntala.





SEMEJANZAS Y DIFERENCIAS

Pinta la chaqueta **igual** al modelo.

